MICHAEL WOLTERS & SEÁN CLANCY

AMAECHI

For

3 X Singers
3 X Percussionists
3 X Basketball Players
1 X Electronic Musician

2022

Instrumentation: 3 X voices, 3 X congas, 3 X bongos, drumkit (kick, snare, hi-hat), 1 X suspended cymbal, 3 X pairs of clash cymbals, 6 x triangles of different sizes, 1 X tambourine, 1 X woodblock, variety of whistles with different pitches. One or more synthesiser(s) capable of looping independent lines, 3 X basketball players, 2 X basketballs.

Text projection to accompany performance is available from the composers.

<u>First performed on:</u> 30 & 31 July 2022 on the Commonwealth Games 3X3 practice court, Smithfield, Birmingham. Presented by Birmingham 2022 Festival.

<u>First Performers were:</u> Lucy Buxton, Adrian Nembhard, Joshua Okpoti Nai, Gem Salmon (Basketball players), Tom Bennett, Aidan Hammond, Eva Laverty, Andrew Woolcock (Percussionists), Gina Baker, Francesca Fargion, Gina McDonald, Helsa Townsend (Singers), and Seán Clancy (Electronic musician).

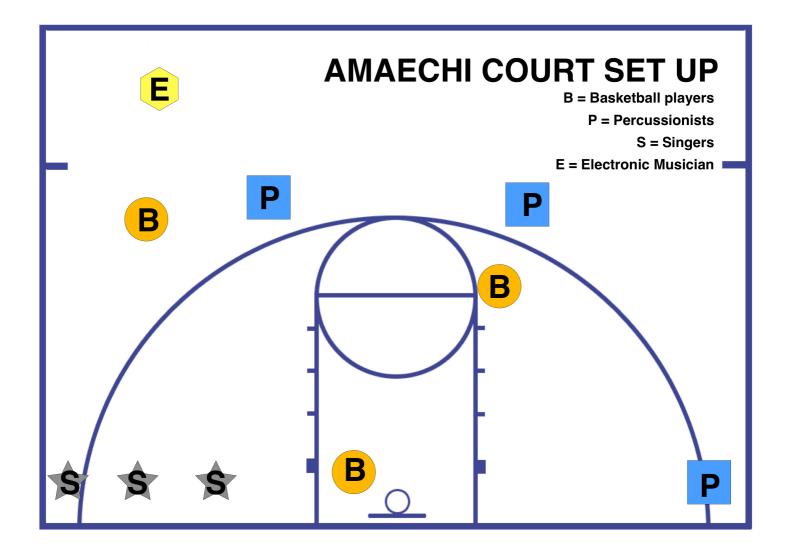
Programme Note: Three Birmingham basketball players, three mobile percussionists, and an electronic musician run, jump, shuffle, bounce, and play across the 3X3 practice court of the Commonwealth Games creating an energetic and sonically rich performance that sits in the space between sport and music. This action is frequently interspersed by three singers quoting in close harmony the inspiring words of psychologist & Ex-NBA player, John Amaechi, the first basketball player to come-out as gay in the very straight world of sports. This queer-led performance is a celebration of sport, teamwork, collaboration, difference, and the human spirit, whilst also drawing attention to the difficulties faced by queer people in sport, and the status of queer people in 35 Commonwealth countries that criminalise homosexuality, 13 of which punish homosexuality with imprisonment or death.

Commissioned by Birmingham 2022 Festival Commonwealth Games, and generously supported by Arts Council England and Nationally Lottery Heritage Fund.

All sung quotes are taken from the books *Man in the Middle* (2008) and *Promises of Giants* (2021) by John Amaechi. Text used by kind permission from the author.







SEÁN CLANCY & MICHAEL WOLTERS

AMAECHI BASKETBALL PERFORMANCE MATERIAL

2022

PERFORMANCE NOTES: Each drill begins and ends by the sound of the electronic musician's whistle. Durations are approximate. Substitutions occur at the end of each drill.

SONG #1: 'There is a homophobic element...' (20")
DRILL #1: 30 X Backboard rebounds, score on 30th rebound (40").

Attacca into drill #2.

DRILL #2 (part I): 2 X Three person weave, 2V1 (15").

SONG #2: 'Being the first openly gay former NBA player...' (23").
DRILL #2 (part II): 3 X Three person weave, 2V1 (40").

SONG #3: 'I never hated myself...' (30"). DRILL #3: 10 X Rebound, pass, dribble, shoot (1').

SONG #4: 'I was taking a significant risk...' (25").

DRILL #4: 10 X Free throws & boxing out (1'05").

SONG #5: 'It was the first time...' (21"). DRILL #5: 12 X One on one (1'25").

SONG #6: 'Over time I became convinced...' (32").
DRILL #6: 10 X 2 ball shooting drill (40").

SONG #7: 'On the FIFA website...' (30").

DRILL #7: 12 X One on one (1'20").

SONG #8: 'People make a choice to award tournaments...' (16").

DRILL #8: 5 X Three person weave, 2V1 (55").

SONG #9: 'Inclusion must be the

standard...' (41")

DRILL #9: 8 X Virtuosic freestyle (1'30").

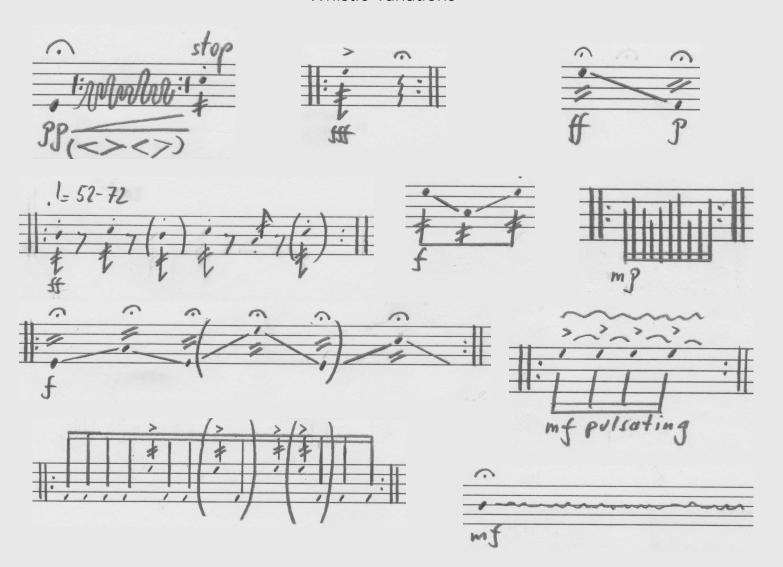
SONG #10: 'If we're not willing to put ourselves out there...' (20").

SEÁN CLANCY & MICHAEL WOLTERS

AMAECHI PERCUSSION MATERIAL

2022

Whistle Variations



MARTILLO ROCK

Using the fluctuating tempo set by the bouncing ball, one to three percussionists play a basic martillo pattern on bongos and/or congas using extemporised variations.

Variation 1 - percussionists decide to track the movements of an individual basketball player for tempo rather than following the ball.

BLOW YER WHISTLE

Each percussionist follows a basketball player and blows their whistle each time their player catches the ball.

Variation 1 - whistle is blown when player changes direction.

JUMP JUMP (AROUND)

Each percussionist chooses a basketball player and strikes an instrument each time their player jumps.

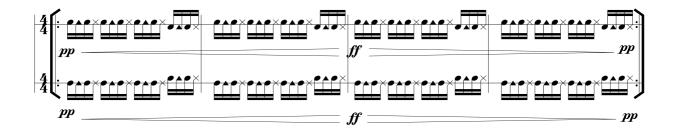
Player 1 plays a metallic instrument.

Player 2 plays a wooden instrument.

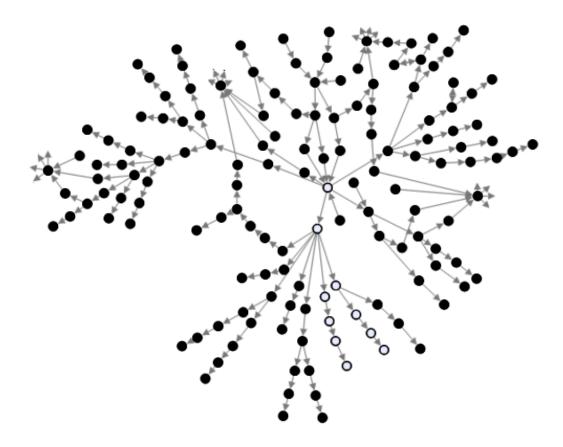
Player 3 plays a membrane instrument.

KEEP RUNNING (RUNNING)

Playing a steady semiquaver passage outlined below, each percussionist chooses a basketball player and uses their players speed to determine tempo. Tempo will likely be very flexible. Ornamentation is possible.



Triangle Offense 1



Each player has a triangle. (Triangles are of different sizes.)

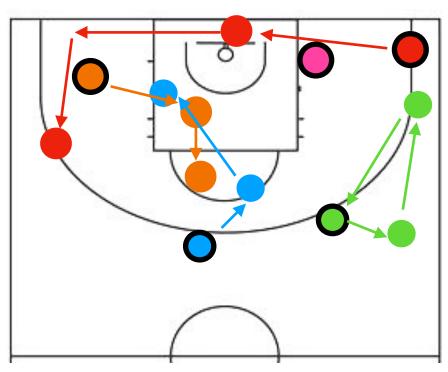
White circle = tremolando Black circle = single strike

Start on any white circle. Follow the arrows to the end of a line. Repeat.

Triangle Offense 2 (triangle version)



Scenario 2



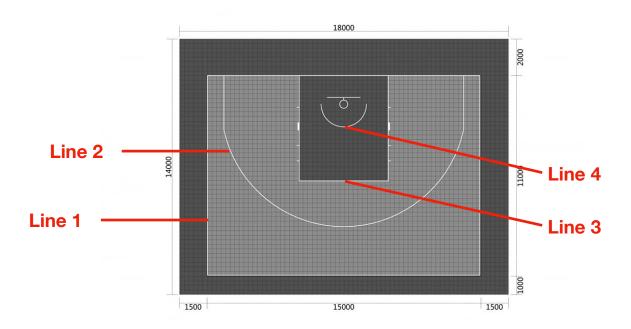
Prepare a stick of about 50cm length by attaching triangles of different sizes on either end. --- Pick a colour path from scenario 1 or 2. Walk to the beginning of the colour path (black framed circle).

Walk along the chosen colour path while playing constant tremolando on one triangle.

Once you arrive at a coloured dot, stay stationary and play 9 distinct loud quavers on the other triangle.

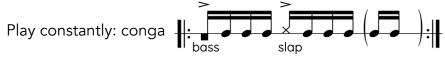
Continue your journey along your chosen colour path with trem. as before.

When you have reached the end of the path you may pick another one, from the same scenario or the other one.



conga, whistle

Choose a basketball player and watch their movements.



keep repeating pattern, occasionally adding notes in brackets

Whistle playing:

When your player

- crosses or touches Line 1:



- crosses or touches Line 2:

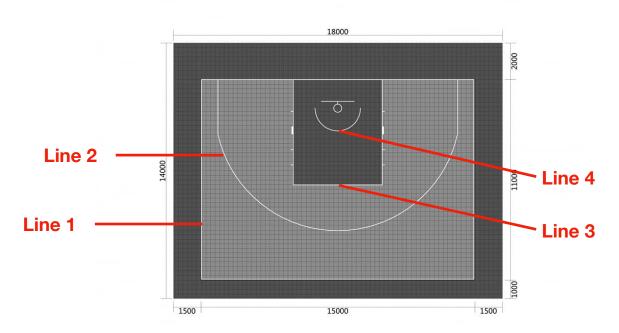


- crosses or touches Line 3:



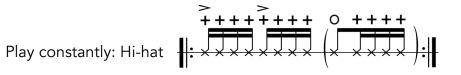
- crosses or touches Line 4:



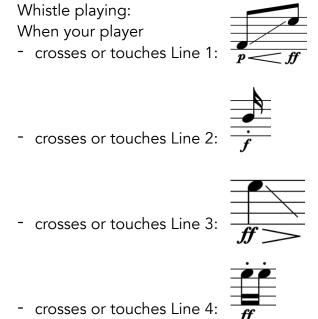


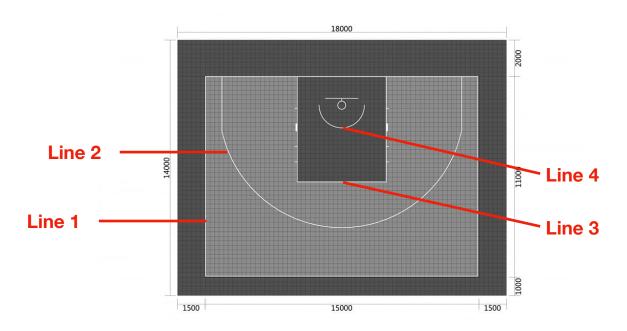
Hi-hat, whistle

Choose a basketball player and watch their movements.



keep repeating pattern, occasionally adding notes in brackets





conga, whistle

Choose a basketball player and watch their movements.



keep repeating pattern, occasionally adding notes in brackets

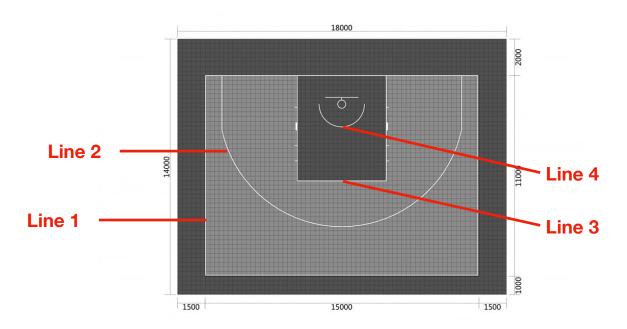
Whistle playing: When your player





- crosses or touches Line 3:



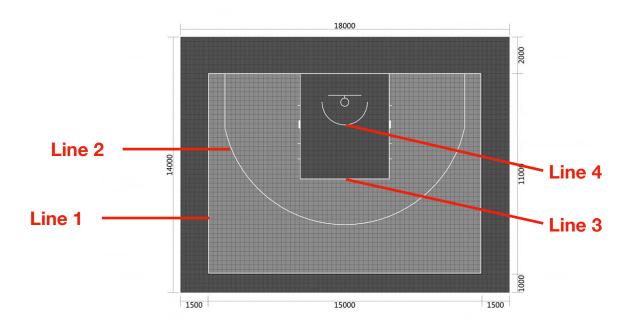


suspended cymbal, conga, whistle, woodblock

Choose a basketball player and watch their movements.

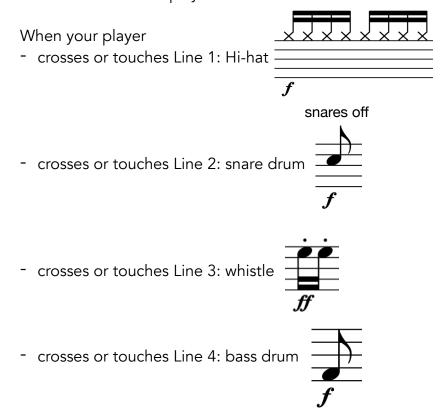
When your player
- crosses or touches Line 1: cymbal

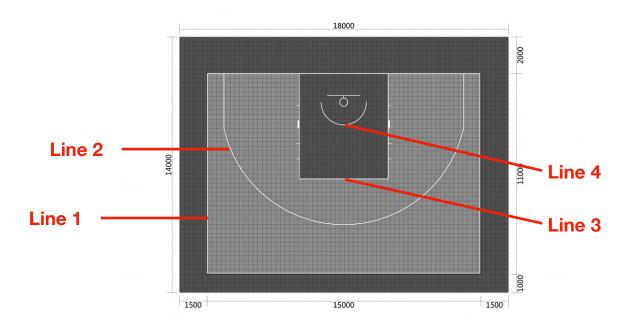
- crosses or touches Line 2: conga
- crosses or touches Line 3: whistle
- crosses or touches Line 4: woodblock $\frac{}{f}$



drumkit: Hi-hat, snare, bass drum, whistle

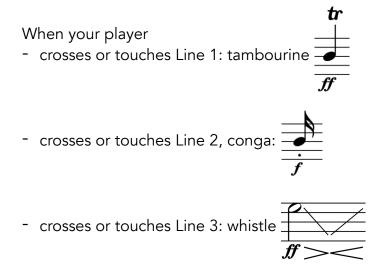
Choose a basketball player and watch their movements.

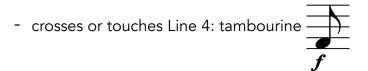




tambourine, conga, whistle

Choose a basketball player and watch their movements.





AMAECHI TEXT TRANSLATION

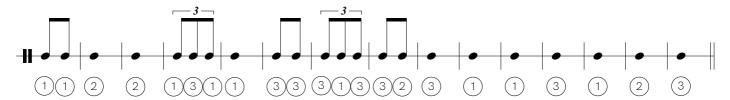
Performed by 3 percussionists on any sound making object(s)

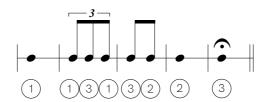
Player 1 performs throughout

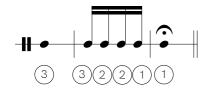
Player 2 performs on the number 2

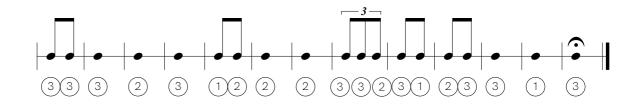
Player 3 performs on the number 3

Tempo is loosely determined by the speed of basketball players









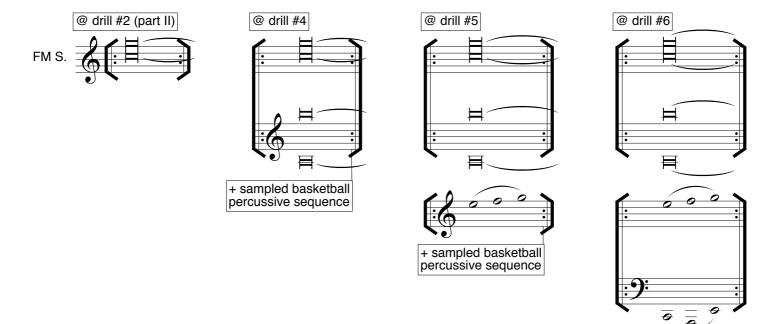
'Being the first openly gay former NBA Player is still what I'm best known for, and probably always will be.
An unfortunate truth, given that the bit about being gay required zero effort on my part.'

SEÁN CLANCY & MICHAEL WOLTERS

AMAECHI SYNTHESIZER PERFORMANCE MATERIAL

2022

AMAECHI ELECTRONIC MUSICIAN PART



Each basketball drill begins and ends with the sound of the electronic musician's whistle.

Whistle is sounded c. 4" after the end of each song.

Sounds begin and end simultaniously with each whistle blow.

Each stave is panned differently around stereo spectrum.

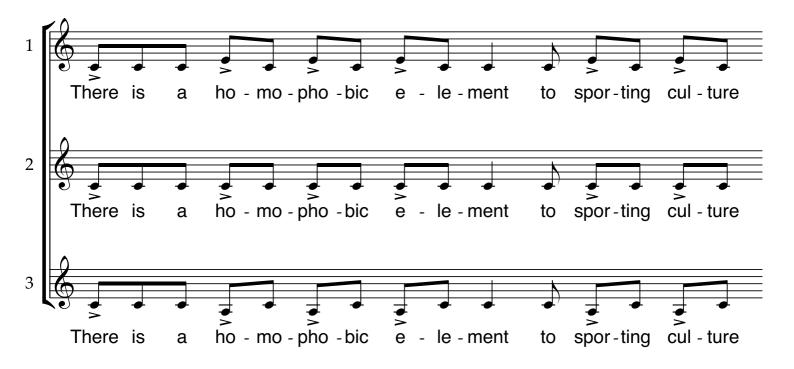
All attacks, decays, and releases are slow.

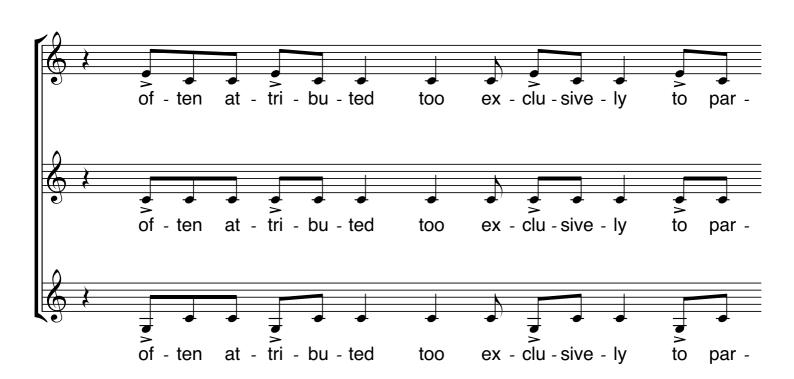
Each stave is looped from it's point of commencement to the end of the piece.

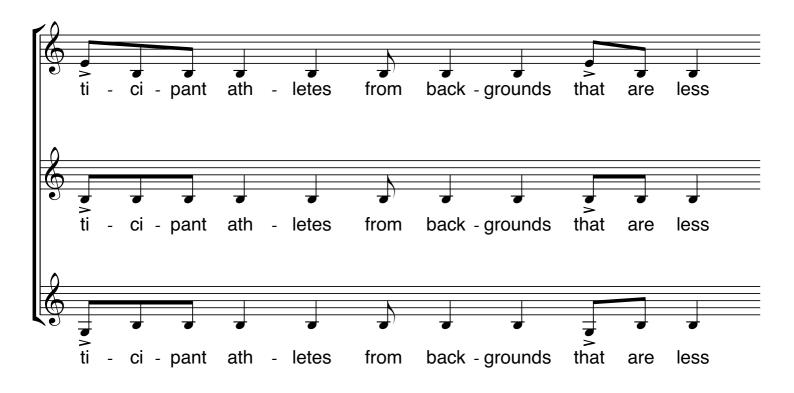
Ryhthms are free, and unquantized.

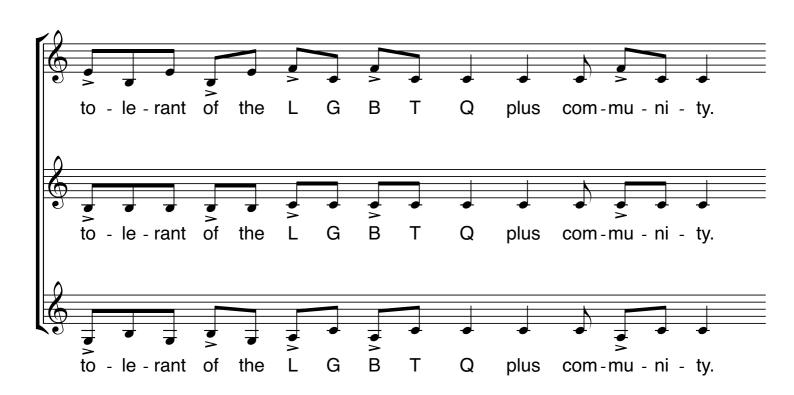
Synth timbre is unfixed, though any modulations are subtle.

1) There is a homophobic element

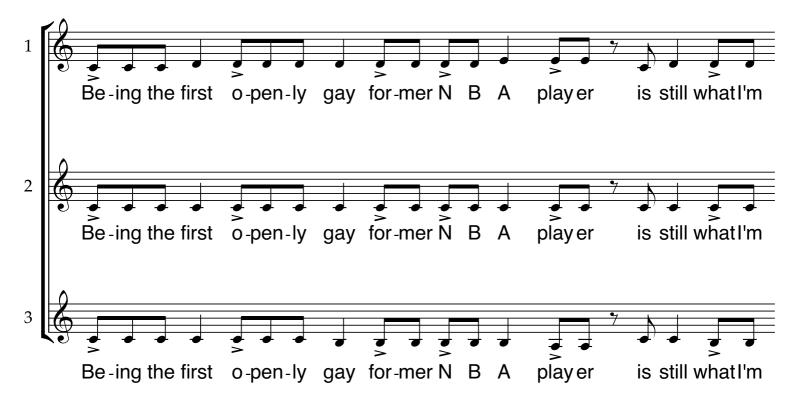


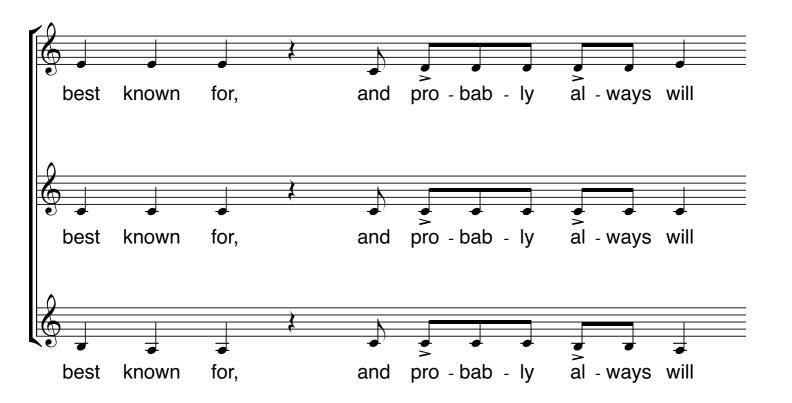


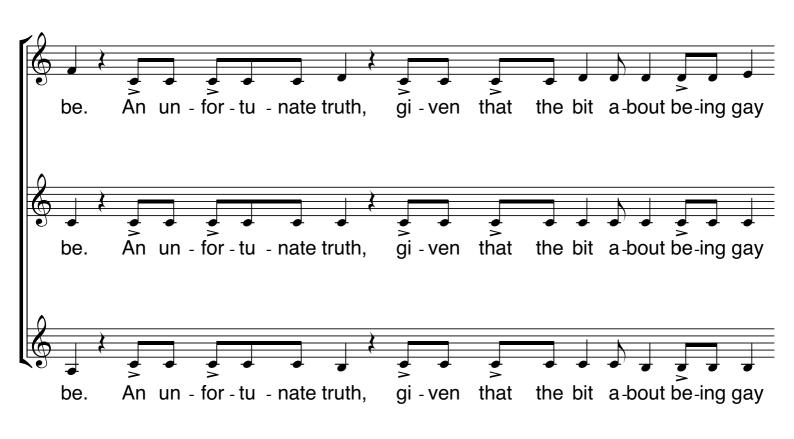




2) Being the first



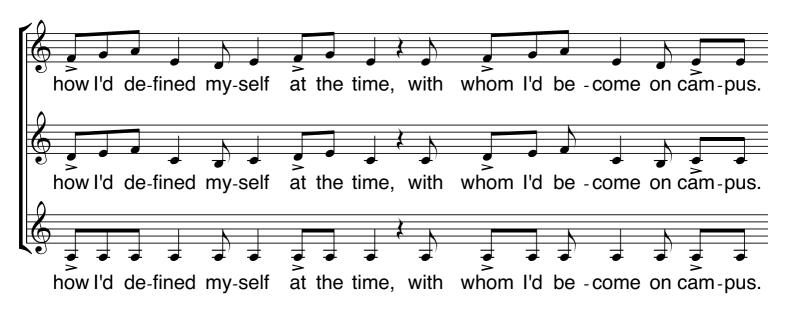


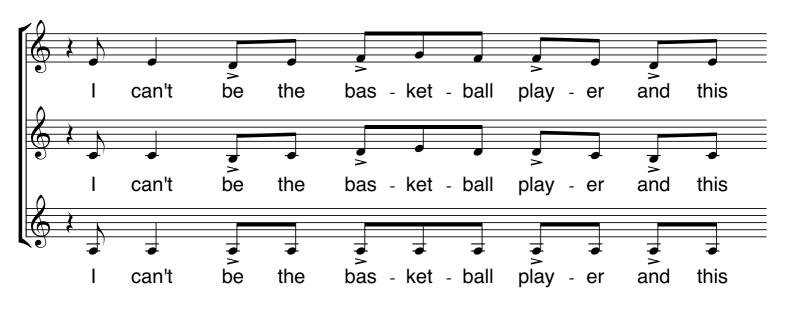




3) I never hated myself

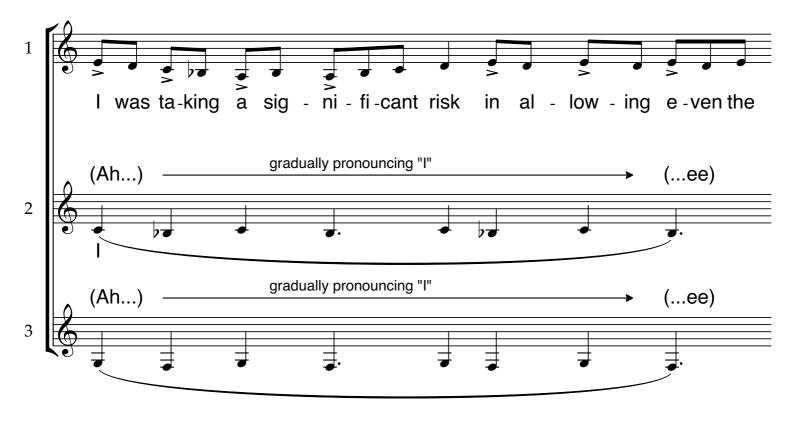


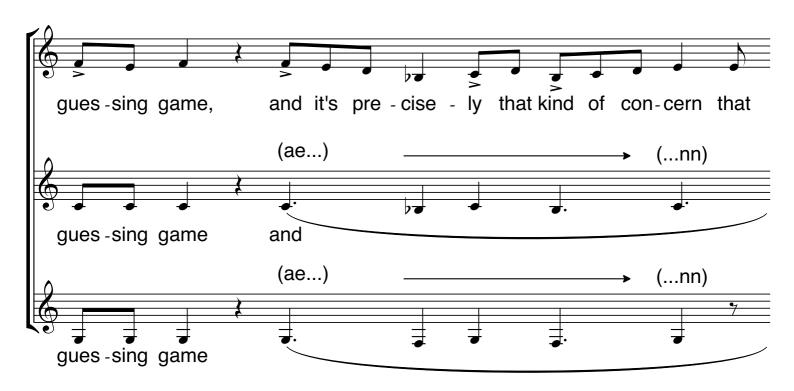






4) I was taking a significant risk



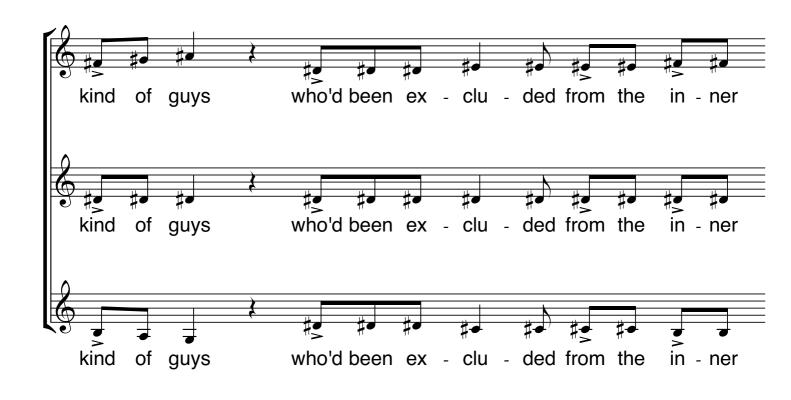


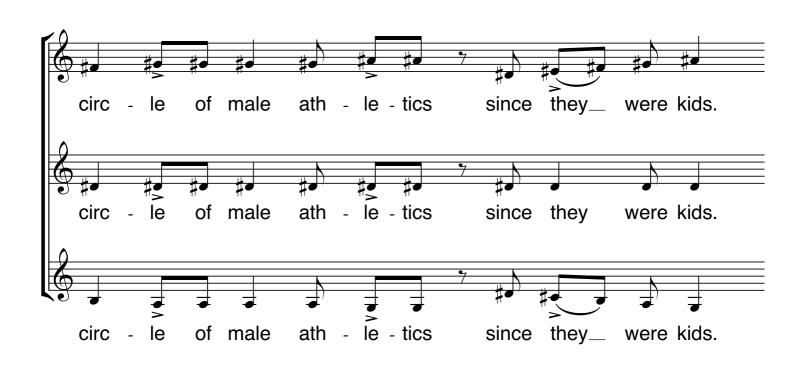


5) It was the first time

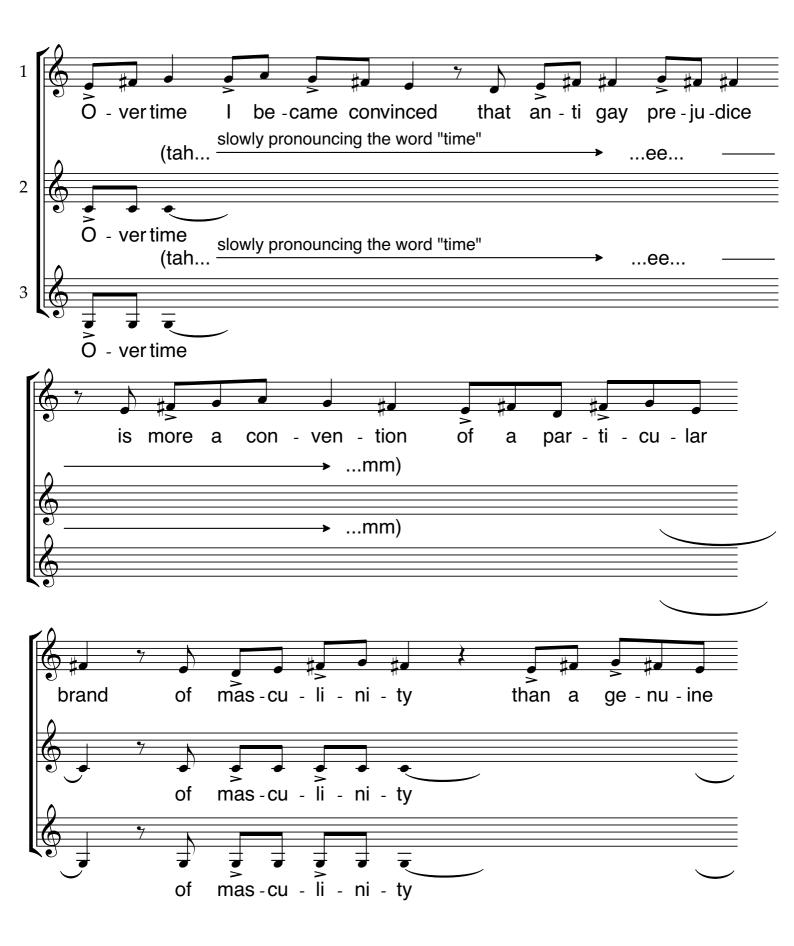




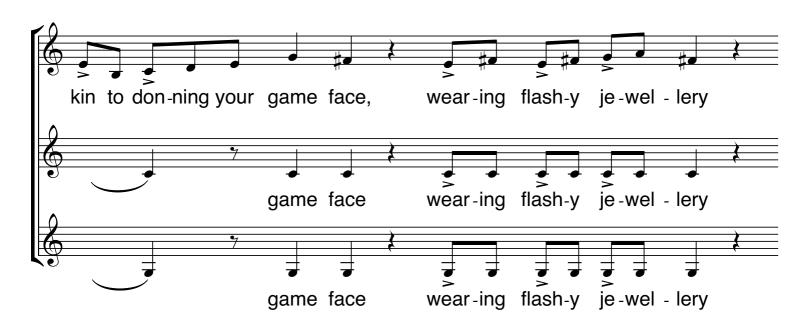


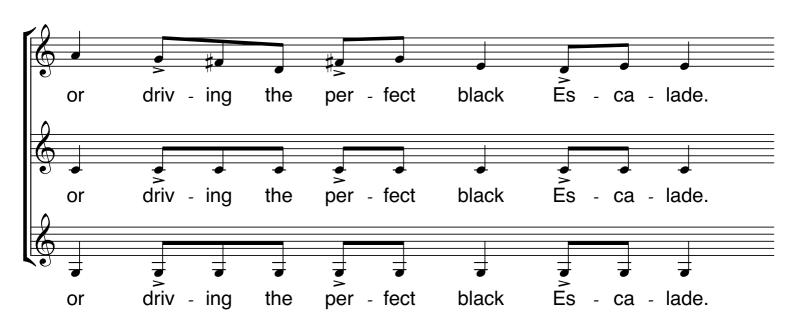


6) Over time









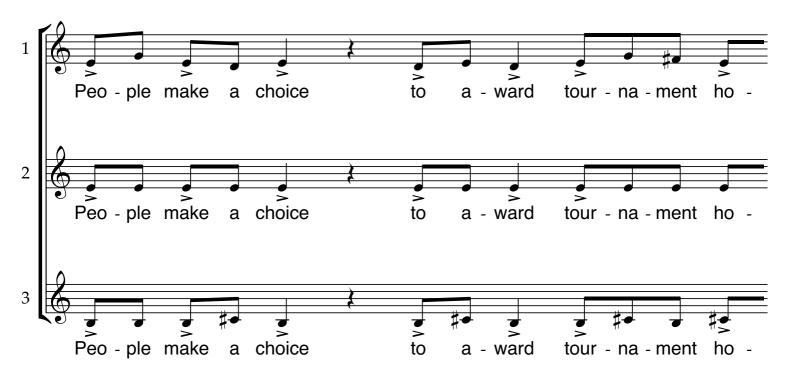
7) On the FIFA website

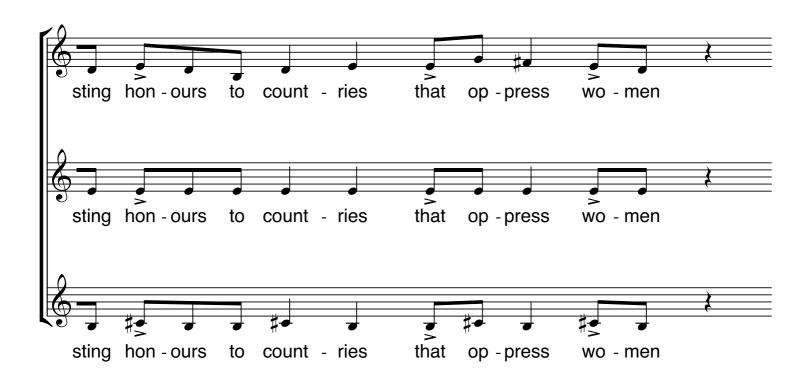


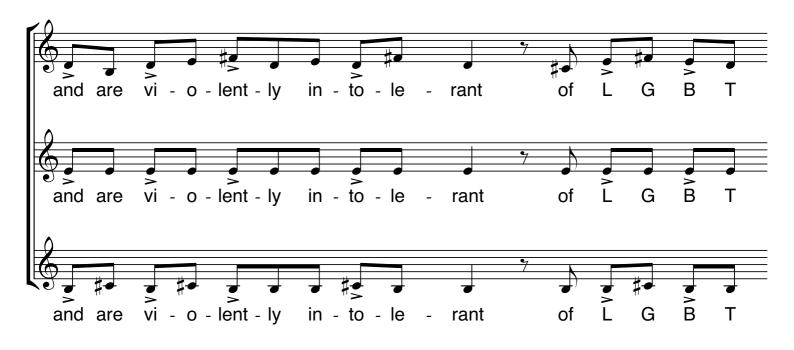


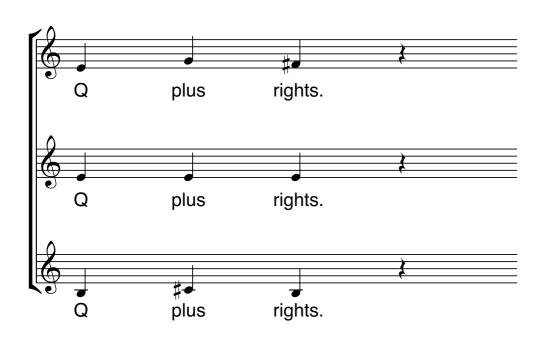


8) People make a choice

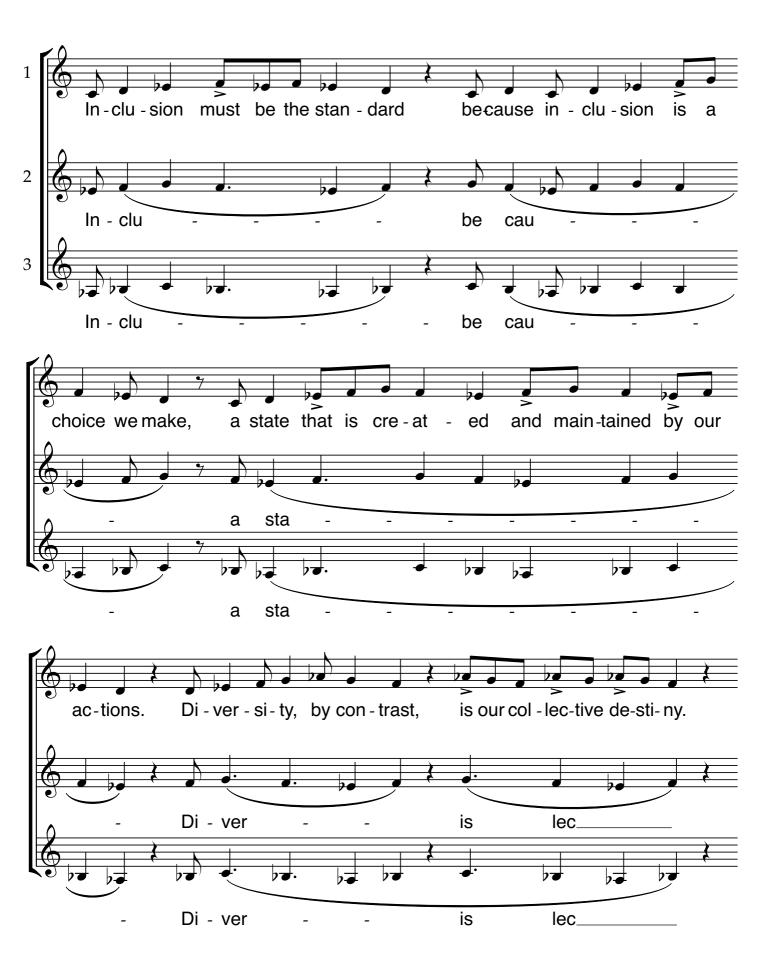








9) Inclusion





10) If we're not willing





