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## A Hybrid Feature Selection Method for Advanced Persistent Threat Detection

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**ABSTRACT:** Advanced Persistent Threats (APTs) represent one of the most complex and dangerous categories of cyber-attacks characterised by their stealthy behaviour, long-term persistence, and ability to bypass traditional detection systems. The complexity of real-world network data poses significant challenges in detection. Machine learning models have shown promise in detecting APTs; however, their performance often suffers when trained on large datasets with redundant or irrelevant features. This study presents a novel, hybrid feature selection method designed to improve APT detection by reducing dimensionality while preserving the informative characteristics of the data. It combines Mutual Information (MI), Symmetric Uncertainty (SU) and Minimum Redundancy Maximum Relevance (mRMR) to enhance feature selection. MI and SU assess feature relevance, while mRMR maximises relevance and minimises redundancy, ensuring that the most impactful features are prioritised. This method addresses redundancy among selected features, improving the overall efficiency and effectiveness of the detection model. Experiments on a real-world APT datasets were conducted to evaluate the proposed method. Multiple classifiers including, Random Forest, Support Vector Machine (SVM), Gradient Boosting, and Neural Networks were used to assess classification performance. The results demonstrate that the proposed feature selection method significantly enhances detection accuracy compared to baseline models trained on the full feature set. The Random Forest algorithm achieved the highest performance, with near-perfect accuracy, precision, recall, and F1 scores (99.97%). The proposed adaptive thresholding algorithm within the selection method allows each classifier to benefit from a reduced and optimised feature space, resulting in improved training and predictive performance. This research offers a scalable and classifier-agnostic solution for dimensionality reduction in cybersecurity applications.

**KEYWORDS:** Advanced persistent threats; hybrid-based techniques; feature selection; data processing; symmetric uncertainty; mutual information; minimum redundancy; APT detection

### 1 Introduction

With the increase in accessibility and widespread use of the internet, cyberattacks have become a prevalent threat. These cyberattacks pose a significant concern for businesses, governments, and individual users, leading to substantial financial and operational losses. In 2023, global cybercrime costs are projected to exceed eight trillion dollars [1]. Cybercriminals increasingly target critical infrastructure, including healthcare systems, financial institutions, and the energy sector, posing severe risks to national security and economic stability. Cyberattacks can be categorised into two main types: targeted and untargeted attacks. Untargeted attacks are indiscriminate and directed at any available target, often exploiting organisations with inadequate defence mechanisms [2]. In contrast, targeted attacks are specifically directed at particular



organisations with the intent of breaching their security [2,3]. Among targeted attacks, the most severe are Advanced Persistent Threats (APTs), which pose significant risks to organisations and national security. The acronym APT stands for the following three components:

- **Advanced:** This term refers to the sophisticated nature of APT attackers. APT attackers are highly skilled individuals who employ advanced techniques to exploit vulnerabilities. They use custom malware and employ sophisticated attack vectors [4]. These attackers are well-resourced, leveraging cutting-edge technology and the latest methodologies to achieve their objectives.
- **Persistent:** The term “persistent” refers to the long-term nature of an APT attack. Attackers infiltrate a network and remain within it for extended periods, continuously adapting their tactics to evade detection and maintain access. Their primary goal is often to steal sensitive information or disrupt normal operations [5].
- **Threat:** The term “threat” refers to the potential damage caused by the attack. APT attacks are highly targeted and specifically designed to steal information, sometimes disrupting normal operations. Due to their stealth and persistence, APTs pose a significant threat, making them a major concern for both organisations and governments.

Cybersecurity defence mechanisms are crucial for detecting and mitigating various cyber threats, including advanced persistent threats (APTs). There are two primary detection techniques used in practice that are widely used; signature-based detection and anomaly-based detection [6]. Each approach has its strengths and weaknesses in identifying and preventing cyber threats. Signature-based detection and anomaly-based detection. Signature-based detection systems identify threats by matching them with a database of known attacks [7,8]. These systems are highly effective at detecting previously known attacks and can provide high accuracy in detecting these attacks [9]. However, they face significant limitations when dealing with advanced unknown threats, such as those posed by APT attackers, who often employ innovative and evolving methods that signature-based systems fail to detect [9].

Anomaly-based detection systems establish a baseline of normal behaviour within a system or network [7]. These systems continuously monitor network activities and detect deviations from this baseline to identify potential threats. Anomaly-based detection is particularly useful for identifying novel threats that do not match known attack signatures. By analysing patterns and behaviours rather than relying on predefined signatures, these systems can detect unusual or suspicious activities that may indicate a security breach. However, one limitation of this approach is the tendency to flag legitimate deviations from normal behaviour as anomalies, which can result in higher false positive rates. Anomaly-based detection systems often employ machine learning models for training and anomaly detection. Developing and training these models typically requires large datasets to detect and differentiate between threats and normal activities effectively. Researchers have suggested that machine learning can be instrumental in detecting APT attacks [10].

The research into APT attack detection requires the use of extensive datasets with detailed network logs. These datasets are often of high dimensionality, which can pose challenges in terms of complexity and storage. Using large datasets for machine learning-based anomaly detection can also lead to issues such as overfitting, which negatively impacts model performance and generalisation. To address these challenges, dimensionality reduction techniques are crucial. Dimensionality reduction can reduce training times and improve model accuracy by eliminating irrelevant or redundant features.

Feature selection methods are essential for identifying relevant features in a dataset. They can be broadly categorised into filter, wrapper, and hybrid approaches, which are explained in detail in the literature review. Filter methods use statistical techniques like correlation, mutual information, and ANOVA to rank features based on their relevance to the target variable. While computationally efficient, they may overlook important

feature interactions, potentially affecting predictive accuracy [11–13]. Wrapper methods evaluate feature subsets by training a machine learning model, providing better performance but with higher computational overhead. Techniques such as recursive feature elimination (RFE) and genetic algorithms are commonly used [14,15]. Hybrid methods combine filter and wrapper approaches to balance performance and efficiency. They first use a filter to eliminate redundant features and then apply a wrapper for further refinement, offering improved scalability for large datasets [14,15]. APT attacks continuously evolve, making traditional filter or wrapper-based feature selection ineffective for accurate detection. Filter methods analyse features independently, failing to capture essential interactions that characterise coordinated APT activities. Wrapper methods, while capable of modelling feature dependencies, suffer from high computational costs and overfitting issues, particularly in high-dimensional datasets. Given the need for adaptability, static selection techniques are insufficient. Integrated approaches such as embedded or hybrid methods offer a more dynamic and scalable solution for selecting features crucial to APT detection. This study introduces an adaptive feature selection framework utilising Mutual Information (MI), Symmetric Uncertainty (SU), and Minimum Redundancy Maximum Relevance (MRMR) for detecting APTs using the DAPT2020 dataset. Developed explicitly for APT research [16], DAPT2020 reflects real-world attack scenarios in network traffic. Our methodology ensures continuous feature evaluation and refinement to address evolving threats.

The proposed dynamic selection method leverages MI to identify both linear and non-linear relationships between features and the target variable. SU further enhances the selection process by normalising MI scores and mitigating potential biases. MRMR refines the final feature subset by maximising relevance while minimising redundancy. This adaptive methodology updates the feature importance over time, optimising APT detection as new data is integrated.

To the best of our knowledge, this is the first study employing MI, SU, and MRMR jointly for APT detection. The main contributions of this study can be summarised as follows:

- A hybrid feature selection framework integrating Mutual Information (MI), Symmetric Uncertainty (SU) and Minimum Redundancy Maximum Relevance (MRMR) was designed and developed to identify the most discriminative features for APT detection effectively.
- A dynamic feature selection methodology combining MI, SU, and MRMR was proposed to improve classification accuracy and overall detection performance across various machine learning models, including Random Forest, SVM, Gradient Boost, and Neural Networks.
- A comprehensive evaluation was conducted, comparing the proposed hybrid method with conventional feature selection techniques (e.g., correlation-based filtering). The results demonstrate its superiority in accuracy, feature relevance, and redundancy reduction for APT detection tasks.

The remainder of the paper is organised as follows. [Section 2](#) reviews related work, [Section 3](#) describes the proposed methodology, [Section 4](#) presents the experimental design and evaluation of results, and [Section 5](#) concludes the paper.

## 2 Related Work

Advanced Persistent Threats (APTs) are complex, covert and relentless attacks that present considerable challenges to cybersecurity researchers. These threats necessitate advanced detection mechanisms to protect sensitive data and critical infrastructure [17]. Effective APT detection requires an accurate and efficient identification of malicious activities within high-dimensional network traffic data. Machine learning models have emerged as a promising approach, but their success is based on careful selection of relevant features. Feature selection is vital to improve the performance and efficiency of these models. This review of the literature offers a detailed analysis of current research on feature selection for APT detection. We

critically evaluate various feature engineering techniques and selection algorithms to uncover the most promising strategies to enhance APT detection capabilities. In addition, we explore the unique challenges and limitations associated with feature selection in the context of APT attacks, highlighting critical research gaps and potential future directions.

### **2.1 Datasets for APT Detection**

Machine learning models for APT detection rely heavily on comprehensive datasets that accurately reflects the multifaceted and evolving nature of these attacks. Ideally, such datasets should encompass the entire APT attack lifecycle, from initial compromise (e.g., spear-phishing, exploit kits) to data exfiltration, including command and control communication and lateral movement within the network. However, obtaining such comprehensive datasets is inherently challenging due to: (i) Data Sensitivity: APT attacks often target high-value organisations and involve sensitive data, making sharing real-world attack data difficult due to privacy and security concerns [18,19]. (ii) Attack Complexity: APTs are characterised by their complex and multi-stage nature, making capturing all the subtle indicators and behaviours associated with these attacks in a single datasets are difficult. (iii) Evolving Tactics: APT attackers continuously adapt their techniques and tools to evade detection, requiring datasets to be updated regularly to reflect the latest threats.

Researchers utilise various types of datasets for APT detection, each with its own strengths and limitations. They rely on THREE types of datasets: real, synthetic, and semi-synthetic. Each type has its strengths and limitations in capturing the complexity of APT activities. The datasets and the strengths are listed below:

- **Real Datasets:** Capturing actual network traffic provides valuable insights into real-world APT behaviours. However, they are often limited in scope, may not include all stages of an attack, and are restricted due to privacy and security concerns. Examples include the CTU-13 dataset, containing labelled botnet traffic, and the LANL Cyber Dataset, capturing enterprise network traffic but lacking explicit APT labelling [20,21].
- **Synthetic Datasets:** Artificially generated using algorithms, these allow researchers to simulate specific attack scenarios in a controlled environment. While offering flexibility and control, they may not fully capture the complexity and variability of real-world network traffic, hindering generalisability. Examples include the DARPA 1999, CICIDS2017 and CICIDS2018 datasets, modified to simulate APT-like behaviours [22,23].
- **Semi-synthetic Datasets:** Combining real network traffic with simulated attack traces, these balance realism and control. They allow researchers to introduce specific APT behaviours while retaining some real-world complexity. However, achieving the right balance can be challenging. Examples include the UNSW-NB15 dataset and the APT-Sim dataset [24,25].

The limitations of existing datasets highlight the need for continued research to generate more comprehensive and representative datasets for APT detection. These should ideally capture the full spectrum of APT activities, address privacy and security concerns, and be regularly updated to reflect the evolving threat landscape.

### **2.2 Feature Selection: Enhancing APT Detection Models**

Feature selection is crucial for building robust APT detection models as it plays a significant role in various aspects of model development. Dimensionality reduction simplifies model training, improves processing speed, and is essential for real-time analysis by reducing the number of features [6]. Improved accuracy is achieved by eliminating irrelevant or redundant features, enhancing the model's predictive power

while minimising false positives [14]. Additionally, model interpretability is enhanced when fewer features are used, making models easier to understand and interpret, which builds trust and facilitates incident response [26]. Resource optimisation is another key benefit, as feature selection reduces the amount of data that needs to be processed and analysed, improving efficiency [27]. Lastly, generalisation is improved by focusing on the most relevant features, enabling the model to better detect previously unseen APT patterns [12].

Feature selection methods are classified into filter and wrapper. Each of these method has strengths and weaknesses. The strengths and weaknesses of each of these methods are described in the following subsections.

### 2.2.1 Filter Methods

Filter methods rank features based on statistical measures independent of any specific machine learning algorithm. These are computationally efficient and scalable but may overlook complex feature interactions. The main issues with filter-based methods are: (i) they may not capture all complex feature interactions, (ii) these methods cannot effectively identify non-linear relationships, (iii) sensitivity to noise and incomplete data, and (iv) inability to incorporate domain knowledge. A summary of filter-based feature selection methods and their drawbacks is tabulated in Table 1.

**Table 1:** Summary of filter-based feature selection methods and their drawbacks [28,29]

Method	Description	Drawbacks
Mutual Information (MI)	Measures the dependency between features and the target variable.	Can be biased towards features with more categories.
Symmetric Uncertainty (SU)	Normalises MI to balance relevance and redundancy.	It may still include some redundant features.
Chi-Square Test	Evaluates the independence of features from the target variable.	Assumes independence between features.
Information Gain (IG)	Measures the reduction in entropy.	Similar to MI, can be biased.
ReliefF	Estimates feature quality based on differentiation.	Computationally intensive, sensitive to noise.

### 2.2.2 Wrapper Methods

Wrapper methods evaluate different feature subsets by training and testing a specific machine learning model. This iterative approach captures feature dependencies but is computationally expensive. Description and main drawbacks of wrapper-based methods in using feature selection for APT detection are tabulated in Table 2.

**Table 2:** Summary of wrapper-based feature selection methods and their drawbacks [27,30]

Method	Description	Drawbacks
Particle Swarm Optimisation (PSO)	Evolutionary algorithm simulating bird flocking.	High computational cost, sensitive to parameters may get trapped in local optima.

(Continued)

**Table 2 (continued)**

Method	Description	Drawbacks
Genetic Algorithms (GA)	Employs principles of natural selection.	High computational cost, requires careful tuning and has a long execution time.
Recursive Feature Elimination (RFE)	Iteratively removes the least important features.	Computationally expensive may not scale well, prone to overfitting.
Simulated Annealing (SA)	Probabilistic technique for global optimisation.	Computationally intensive, requires careful tuning.
Ant Colony Optimisation (ACO)	Uses the behavior of ants.	Computationally intensive, may get stuck in local optima, slow convergence.

### 2.2.3 Hybrid Methods

Hybrid methods combine filter and wrapper approaches to balance computational efficiency and model accuracy. Many researchers have used the hybrid approach for intrusion detection systems, resulting in improved accuracy and enhanced efficiency. In the context of APTs, which are characterised by stealth, complexity, long dwell times, and a low-and-slow attack pattern, the intelligent selection of features is essential for identifying subtle anomalies. For instance, the authors in [31] combined filter methods (Information Gain and Random Forest) with a wrapper method (Recursive Feature Elimination) to enhance multi-class network anomaly detection using an MLP model. Experimental results on the UNSW-NB15 dataset [32] demonstrate that this approach reduced the number of features from 42 to 23 while improving classification accuracy from 82.25% to 84.24%. In another study, the authors in [33] created a dataset that covers the entire lifecycle of an Advanced Persistent Threat (APT) attack, and then combined correlation-based and variance-based feature selection methods to reduce the feature set to 12. By employing eXtreme Gradient Boosting for classification, they achieved an accuracy of 99.89% in APT identification. The synergy between hybrid feature selection and machine learning techniques is especially critical for detecting the nuanced patterns of APTs, which are often missed by traditional signature-based methods. The following section summarizes the challenges and open issues of current feature selection methods proposed for APT detection.

### 2.3 Feature Selection for APT Detection: Challenges and Gaps

Feature selection for Advanced Persistent Threat (APT) detection presents several challenges that hinder existing methods. One major limitation is the dynamic nature of APT attacks, as static feature selection techniques often fail to adapt to evolving threat behaviours, necessitating more flexible and context-aware approaches. Additionally, high-dimensional datasets pose difficulties in capturing complex, non-linear relationships between features, which are crucial for distinguishing subtle anomalies indicative of APT activity. Another critical issue is the presence of contextual dependencies; current algorithms frequently evaluate features in isolation, leading to suboptimal detection performance when interdependencies between features are ignored. Furthermore, imbalanced data remains a persistent challenge, as biased selection methods may prioritise features associated with benign network traffic while failing to highlight those indicative of attack scenarios. To address these challenges, future research should focus on improving dynamic and context-aware feature selection techniques that can evolve alongside changing attack patterns. Additionally, computational efficiency must be prioritised to ensure real-time applicability in large-scale cybersecurity environments. Methods for effectively handling imbalanced data should be explored, including oversampling, cost-sensitive learning, and anomaly detection strategies. Finally, incorporating domain



knowledge into feature selection algorithms can provide security-specific insights, allowing for more accurate identification of APT characteristics and enhancing overall detection efficacy.

## **2.4 Challenges and Advancements in APT Feature Selection**

APT detection relies heavily on effective feature selection methods to enhance model accuracy while reducing computational complexity. However, several challenges hinder the performance of existing approaches, necessitating continuous advancements in feature selection techniques. Detailed discussions of the challenges and recent advancements in APT feature selection methods are presented in the following subsections.

### **2.4.1 Challenges in Feature Selection for APT Detection**

One significant challenge in APT feature selection is the dynamic nature of attacks. APTs evolve over time, utilising sophisticated evasion techniques to bypass traditional security measures. Static feature selection approaches fail to adapt to these evolving threats, requiring more flexible and context-aware methodologies. Another obstacle is high-dimensional data complexity. APT detection involves large volumes of network traffic logs and system events, making it difficult to identify truly informative features.

Many conventional methods struggle to capture non-linear dependencies between features, limiting their effectiveness in detecting subtle attack patterns. Additionally, contextual dependencies among features pose a challenge. Attack indicators do not exist in isolation; their significance often depends on specific environmental or behavioural factors. Traditional feature selection algorithms tend to evaluate features individually, overlooking their interactions, which are crucial for identifying coordinated attack behaviours. Finally, data imbalance is a persistent issue in APT detection. Given that attacks are rare compared to normal network traffic, classifiers may be biased toward frequent patterns, reducing sensitivity to minority-class attack instances. Feature selection methods must address this imbalance to improve detection rates without increasing false positives.

### **2.4.2 Advancements in Feature Selection Techniques**

To address these challenges, recent advancements in feature selection focus on adaptive and hybrid methodologies that combine multiple selection criteria. One promising approach is mutual information-based feature selection, which captures both linear and nonlinear relationships between features and attack patterns. This method enhances the ability to identify relevant features while minimising redundancy. Another advancement is the use of symmetric uncertainty (SU) normalisation, which refines mutual information scores to penalize redundant features. By improving feature independence, SU enhances model robustness against dynamically shifting attack tactics. Additionally, Minimum Redundancy Maximum Relevance (MRMR) has emerged as a powerful refinement step in feature selection for APT detection. MRMR optimises the selection process by ensuring that chosen features maximize relevance while minimizing redundancy, leading to more efficient classification. Future research should emphasize context-aware dynamic selection models that adjust feature importance based on evolving attack behaviours. Methods integrating domain knowledge with machine learning-driven selection strategies will be essential to improving feature relevance while maintaining computational efficiency. By adopting adaptive and integrated feature selection approaches, APT detection can be significantly improved, enabling cybersecurity systems to stay ahead of sophisticated threats in real-time environments.

### 3 Methodology

This section explains the methodology for feature selection in detecting Advanced Persistent Threats (APTs). It begins by defining various attack models, particularly the kill chain model, and compares different APT detection models. The section then describes the datasets used for APT detection, evaluates the merits of each dataset, and explains the rationale for selecting the DAPT2020 dataset for detailed analysis.

The methodology includes detailed preprocessing steps such as handling missing values, applying normalisation techniques, and employing data scaling methods. Additionally, it explores the core concepts of Mutual Information and Symmetric Uncertainty, discussing their roles in feature selection and effectiveness in identifying relevant and irrelevant features. The Minimum Redundancy Maximum Relevance (mRMR) algorithm is introduced as an advanced technique to optimise feature selection by balancing relevance and redundancy.

An adaptive feature selection methodology is proposed, incorporating Mutual Information, Symmetric Uncertainty, and mRMR, with dynamic adjustments based on model performance. This adaptive approach is characterised by the following unique features:

- i. **Dynamic feature selection:** In traditional feature selection methods, a fixed set of features is selected; in this approach, feature subsets are dynamically adjusted based on the model's performance. This means the selected features may change in response to different attack scenarios. For APT detection, dynamically changing the feature subset will adapt to the APT attacks' dynamic nature.
- ii. **Feedback loop:** This approach incorporates a feedback loop where the evaluation metrics are used to refine the feature selection process. This iterative feedback mechanism allows the model to learn and adapt the specific characteristics of APT attacks.
- iii. **Tailored subsets:** This approach allows the creation of a more tailored feature subset optimised for APT stages. This potentially leads to improved detection accuracy compared to a static feature selection method.

In essence, the novelty lies in the dynamic and feedback-driven nature of the feature selection process, which allows for a more tailored and adaptive approach to APT detection. This can improve detection accuracy and contribute to more effective cybersecurity measures against advanced persistent threats.

#### 3.1 Attack Modelling

Attack modelling is a crucial step in designing defence mechanisms for targeted attacks. Information given in the modelling process offers hints on how to protect the network and can provide defence mechanisms for safeguarding the network [34]. Different attack models are used in cybersecurity. Most researchers use the kill chain model in APT detection or at least provide a reference [35,36]. Table 3 compares different models and explores the models' strengths and weaknesses.

**Table 3:** Comparison of APT detection models [37–39]

Model	Key stages	Focus	Strengths	Weaknesses
Diamond model	Reconnaissance, weaponisation, delivery, exploitation, installation, command and control, actions on objectives	Focuses on the technical aspects of APT attacks.	Provides a structured framework for understanding APT TTPs.	May not fully capture the human element and strategic goals of attackers.

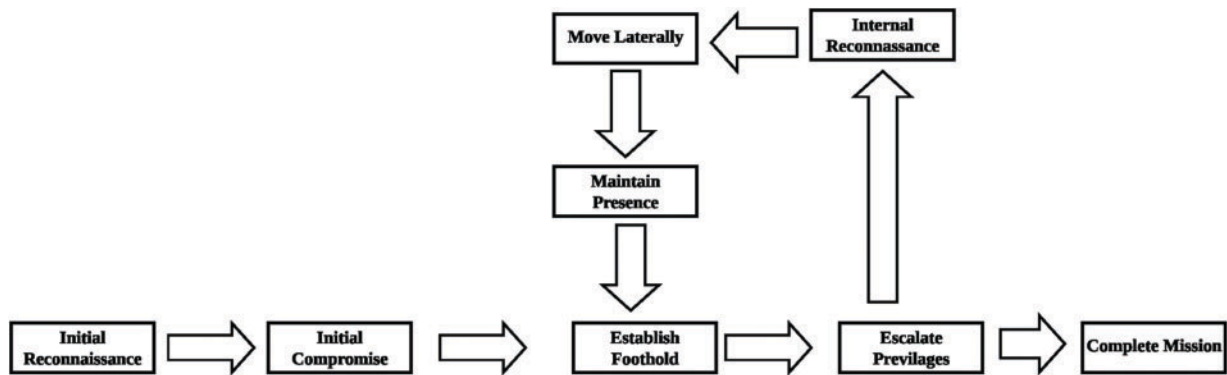
(Continued)



**Table 3 (continued)**

<b>Model</b>	<b>Key stages</b>	<b>Focus</b>	<b>Strengths</b>	<b>Weaknesses</b>
Kill chain model	Reconnaissance, weaponisation, delivery, exploitation, installation, command and control, actions on objectives	Focuses on the sequential nature of APT attacks.	Provides a clear timeline for understanding attack progression.	May not capture the iterative and adaptive nature of APT attacks.
Cyber kill chain model	Reconnaissance, weaponisation, delivery, exploitation, installation, command and control, actions on objectives	Focuses on the technical aspects of APT attacks, with additional emphasis on the attacker's perspective.	Provides a detailed view of attacker tactics and techniques.	May not fully capture the strategic goals and motivations of attackers.
MITRE ATT&Ck framework	Reconnaissance, resource development, initial access, execution, persistence, privilege escalation, lateral movement, data exfiltration, command and control	Focuses on a broad range of attacker tactics, techniques, and procedures.	Provides a comprehensive taxonomy of APT TTPs.	Can be complex and difficult to understand for non-technical audiences.
APT pyramid model	Reconnaissance, weaponisation, delivery, exploitation, installation, command and control, actions on objectives, exfiltration, lateral movement, persistence	Focuses on the iterative and adaptive nature of APT attacks.	Provides a flexible framework that can accommodate different attack scenarios.	Maybe less structured than other models, making it more difficult to apply.

This study adapts the kill chain model [37]. The kill chain model is a military concept that provides a structured framework for understanding and mitigating cyberattacks, particularly APTs. The kill chain model breaks an APT attack into seven stages. [Fig. 1](#) shows a diagram of the kill chain model.



**Figure 1:** Cyber kill chain model

As shown in Fig. 1, the kill chain model has seven stages. The stages are as follows:

- i. **Reconnaissance:** In this stage, the attacker gathers information about the target. The attacker will discover weak points in the network and possible entry points.
- ii. **Weaponisation:** The attacker creates a deliverable payload, such as malware or an exploit, to use against the target.
- iii. **Delivery:** The attacker sends the payload to the target, typically via email, web links, or infected devices.
- iv. **Exploitation:** The payload is executed, exploiting a vulnerability in the target system.
- v. **Installation:** Malicious software is installed on the target system, allowing the attacker to maintain access.
- vi. **Command and Control:** The attacker establishes a communication channel with the compromised system to control it remotely.
- vii. **Actions on Objectives:** The attacker achieves their goals, including data theft, system disruption or further lateral movement within the network.

The main reasons for using the kill chain for this study are as follows:

- **Structured Understanding:** The model provides a clear and concise framework for understanding an APT attack [37].
- **Proactive Defence:** The model breaks the attack into stages. This allows organisations to implement the defence strategy easily [16].
- **Prioritisation:** The model helps security teams prioritise defensive measures by identifying the most critical points in the attack chain [40].
- **Communication and Collaboration:** The model provides a common language for security professionals to discuss and collaborate on threat analysis and incident response.
- **Adaptability:** While originally designed for APTs, the Kill Chain model can be adapted to analyse various types of cyberattacks and inform defensive strategies.
- **Linearity:** The model can be too linear and may not fully capture the complexity and adaptability of modern attacks, which may not always follow a strict sequence.
- **Human Element:** The model may not adequately address the human element and the role of social engineering in many attacks [40].
- **Emerging Threats:** The model may not fully encompass the unique characteristics of attacks targeting cloud environments, IoT devices, and other emerging technologies [41].

The Kill Chain model is a widely used framework for understanding and mitigating advanced persistent threats (APTs) in cybersecurity. It offers a structured approach that helps organisations analyse attacks effectively, breaking them into distinct stages to enable proactive defense strategies [37]. By identifying critical points in the attack chain, security teams can prioritise defensive measures efficiently [40]. The model also fosters better communication and collaboration among security professionals by providing a common language for threat analysis and incident response [16]. While originally developed for APTs, it remains adaptable, allowing organisations to tailor it to various types of cyberattacks. However, despite these advantages, the model has some limitations. Its linear structure may fail to capture the complexity and adaptability of modern attacks, which do not always follow a strict sequence. Additionally, it may overlook the human element, particularly in cases involving social engineering techniques [40]. Furthermore, emerging threats, including those targeting cloud environments and IoT devices, may not be fully addressed within this framework [42]. Despite these challenges, the Kill Chain model remains a valuable tool for cybersecurity defense. By understanding its strengths and weaknesses and adapting it to the evolving threat landscape, organisations can enhance their security posture and improve their ability to detect and mitigate attacks effectively.

### 3.2 Datasets

Developing a robust model for APT detection requires a dataset that covers all the stages of an APT attack. Datasets that can be used for APT detection consist of network traffic data, system logs, and other related metadata that can capture all the activities of both benign and malicious actors. The datasets often contain detailed features such as IP addresses, port numbers, protocols, timestamps, payload sizes, flags, and labelled instances identifying different stages or types of attacks. The data sets reviewed along with a description of the datasets are tabulated in Table 4.

**Table 4:** Datasets for APT detection [37–39]

Dataset	Description
CICIDS2017	A comprehensive dataset that includes various attack solutions focusing on network traffic data. However, it does not fully capture the stealthy and prolonged nature of APT attacks. The dataset is unlabelled according to APT stages and is captured in a controlled environment, which might not fully reflect real-world complexity [43].
UNSW-NB15	Provides detailed packet-level data. The dataset is synthetic and generated using the IXIA perfect-storm tool, meaning it does not fully replicate the complexity of APT attacks [44].
DARPA 1998-1999	This dataset is outdated and does not include APT attacks, so it is ignored in this study.
DAPT	Specifically designed for APT detection. Its main limitation is that the scope is restricted, but it remains a popular choice among researchers for APT analysis [16].

Several datasets were reviewed in this study. Most of them are relevant to APT detection; however, many include only a few stages of the APT lifecycle, or none at all. Table 5 summarizes the stages of attack represented in the datasets used.

**Table 5:** Stages of APT attacks in datasets

Dataset	Reconnaissance	Initial compromise	Establish foothold	Escalate privileges	Data exfiltration
DAPT	Yes	Yes	Yes	Yes	Yes
SCVIC-APT-2021	Yes	Yes	Yes	Partial	Yes
CICIDS2017	Yes	Yes	Yes	Yes	Yes
KDD Cup 99	Yes	Yes	No	No	No
More dataset 1	Yes	Yes	Yes	Yes	Yes
More dataset 2	Yes	Yes	Yes	Yes	Yes

The DAPT2020 dataset is a five-day collection of network logs designed for advanced persistent threat (APT) detection, capturing key attack lifecycle stages such as reconnaissance, foothold establishment, lateral movement, and data exfiltration [16]. Unlike datasets like KDD Cup 99 [32] and UNSW-NB15 [44], which focus on individual attack instances, DAPT2020 provides a realistic, multi-stage representation of APT campaigns [40]. It includes internal and external network traffic [23] and accounts for real-world class imbalance, ensuring robust model training without overfitting [10]. Additionally, the dataset features simulated stealth attack traffic, detailed records of attack techniques like brute-force attempts and malware distribution, and a structured temporal progression for dynamic analysis of evolving threats [45]. These characteristics make DAPT2020 a highly suitable dataset for developing effective APT detection models and addressing the limitations of conventional cybersecurity datasets. This dataset covers all the stages in our APT attack life cycle model: Reconnaissance, Establishing a foothold, Lateral Movement, and Data Exfiltration. A count of the attacks in the dataset and Activities for that Attack Stage are tabulated in Table 6.

**Table 6:** Count of stages and attacks in the dataset

Stage	Activity	Count
BENIGN	BENIGN	22066
Benign	Normal	44257
Data Ex filtration	Data Ex-filtration	12
	Network scan	9
Establish foothold	Account bruteforce	47
	Account discovery	12
	CSRF	7
	Command injection	12
	Directory bruteforce	8467
	Malware download	2
	Network scan	2
	SQL injection	55
Lateral movement	Account discovery	2272
	Backdoor	20
	Network scan	117
	Privilege escalation	13
	SQL injection	29

(Continued)

**Table 6 (continued)**

Stage	Activity	Count
Reconnaissance	Account bruteforce	94
	Account discovery	124
	Directory bruteforce	1503
	Network scan	7614
	Web vulnerability scan	2574

### 3.3 Data Preprocessing

The dataset was first examined for missing values using the `isnull()` function in Python. No missing values were found, so no imputation was necessary. Normalisation was then performed to ensure that all features operate on a comparable scale, which is essential for many machine learning algorithms. Proper normalisation can help the model converge more quickly during training and can improve overall performance. For this study, min-max normalisation was applied. This technique scales all feature values to a fixed range, typically between 0 and 1, using the following [Formula \(1\)](#):

$$X_{scaled} = \frac{X - X_{min}}{X_{max} - X_{min}} \quad (1)$$

where

$X$  is the original value,

$X_{min}$  is the minimum value in the feature,

$X_{max}$  is the maximum value in the feature,

$X_{scaled}$  is the normalized value.

Min-max scaling techniques ensure consistent feature ranges and improve the accuracy of mutual information and symmetric uncertainty calculations [46].

### 3.4 Mutual Information

Mutual information is a statistical measure that quantifies the amount of information a feature has concerning the target variable. In feature selection, mutual information identifies the most informative features in predicting a target variable. Mutual information identifies features strongly correlated with the target [47,48]. Mutual information is based on entropy. Entropy is a measure of uncertainty or randomness in a dataset. It quantifies the amount of information contained in the other. Mutual Information is calculated as follows:

$$H(X) = - \sum_{i=1}^n p(x_i) \log p(x_i) \quad (2)$$

where  $H(X)$  represents the entropy of  $X$ , and  $p(x_i)$  denotes the probability of occurrence for each possible value  $x_i$ . Conditional entropy measures the uncertainty in  $X$  given  $Y$  and is computed as:

$$H(X|Y) = - \sum_{j=1}^m p(y_j) \sum_{i=1}^n p(x_i|y_j) \log p(x_i|y_j) \quad (3)$$

Joint entropy quantifies the total uncertainty in both variables  $X$  and  $Y$ , defined as:

$$H(X, Y) = - \sum_{i=1}^n \sum_{j=1}^m p(x_i, y_j) \log p(x_i, y_j) \quad (4)$$

Finally, mutual information measures the reduction in uncertainty about  $X$  provided by knowledge of  $Y$ , expressed as:

$$I(X; Y) = H(X) + H(Y) - H(X, Y) \quad (5)$$

This formulation enables the quantification of the dependency between two variables.

### 3.5 Symmetric Uncertainty

Mutual information calculates the dependency between the feature and the target variable. Mutual information does not account for the redundancy between features themselves [49]. Mutual information also has the problem of bias towards features with high marginal entropies. This means features with high levels of uncertainty, even if they have little relevance to the target variable, can be ranked high based on mutual information. We must address the dependency issue to set accurate features for an attack like APT. Symmetric uncertainty can cater to this dependency. This is done by normalising the values. Symmetric uncertainty is calculated as follows [50].

$$SU(X, Y) = 2 \times \frac{I(X; Y)}{H(X) + H(Y)} \quad (6)$$

### 3.6 Minimum Redundancy Maximum Relevance

Mutual information and Symmetric uncertainty identify features' relevance with the target variable. These two algorithms do not account for the redundancy among the selected features. To determine optimal features for an attack like APT, accounting for redundancy is crucial [6]. MRMR is an algorithm that ensures the selected features are not only relevant but also minimally redundant with other [51]. This helps in selecting a feature set where each feature contributes unique information, avoiding the pitfalls of choosing multiple features that essentially provide the same information [51]. The Minimum Redundancy Maximum Relevance (mRMR) algorithm aims to select a subset of features that maximises their relevance to the target variable while minimising redundancy among the selected features.

1. Calculate the relevance of each feature to the target variable. This is the mutual information between the feature and the target variable. The relevance of a feature to the target variable is typically measured using Mutual Information (MI). Let  $S$  be the set of selected features, and  $f_i$  be a feature not yet selected. The relevance of a feature  $f_i$  with respect to the target variable  $c$  is given by:

$$Relevance(f_i, c) = I(f_i; c) \quad (7)$$

where  $I(f_i; c)$  is the mutual information between feature  $f_i$  and the target variable  $c$ .

2. The redundancy of a feature  $f_i$  with respect to the already selected features  $S$  is calculated as the average mutual information between  $f_i$  and each feature  $f_j$  in  $S$ :

$$Redundancy(f_i, S) = \frac{1}{|S|} \sum_{f_j \in S} I(f_i; f_j) \quad (8)$$

where  $I(f_i; f_j)$  is the mutual information between feature  $f_i$  and feature  $f_j$ .



3. Apply the MRMR objective function. The goal of MRMR is to maximize relevance while minimising redundancy. This can be expressed as an optimisation problem:

$$\max_{f_i} \left( I(f_i; c) - \frac{1}{|S|} \sum_{f_j \in S} I(f_i; f_j) \right) \quad (9)$$

Alternatively, this can be written as:

$$\max_{f_i} (\text{Relevance}(f_i, c) - \text{Redundancy}(f_i, S)) \quad (10)$$

This formulation selects features highly relevant to the target and has minimal redundancy with the already selected features.

### 3.7 Adaptive Methodology

To design the feature selection based on an adaptive methodology, the following are the steps followed:

1. Preprocess the data. In this process, we will clean the dataset, treat missing values, treat all objects, and normalize the dataset.
2. Calculate the mutual information score between the target variable and the feature.
3. Rank features based on mutual information scores.
4. Select the top features.
5. Compute Symmetric Uncertainty between all the pairs of features. SU normalises the MI values and penalizes the redundant features.
6. Remove redundant features. Redundant features can be obtained by finding the SU scores, and if the score exceeds a certain threshold, remove the lower MI score.
7. Further refinement using MRMR. Apply the MRMR method to refine the subset of features further. MRMR selects features that maximize relevance and minimize redundancy.
8. Dynamic adjustment based on performance. Monitor the model's performance after selection. Calculate the F1 score, recall, and detection rate. Based on this, adjust thresholds for MI SU to refine the feature subset dynamically.

### 3.8 Model Evaluation

The model is evaluated and tested for accuracy via cross-validation, a robust technique used to assess the performance and generalisability of machine learning models. Cross-validation involves partitioning the machine learning dataset into subsets, training the model on the subsets and the training set, then validating the model using the remaining subset. This process is repeated multiple times, and the results are averaged to give the final results.

In this study, the k-fold cross-validation with  $k = 10$  was used. The 10-fold cross-validation divides the dataset into 10 equally sized folds. The model is trained on nine folds and validated on the remaining fold. The model is trained 10 times with each iteration serving as validation [52]. The following machine learning classifiers were trained for evaluation:

#### 3.8.1 Classifiers Used

The following classifiers were used in this study:

- **Random forest** This is an ensemble learning model that constructs multiple decision trees during training and outputs the mode of the classes for classification tasks. It can handle imbalanced datasets by using the `class_weight='balanced'` parameter [53].
- **Support vector machine** SVM is a supervised learning algorithm that tries to find a hyperplane that best separates the classes in the feature space. It is effective in high-dimensional spaces and is versatile due to the use of different kernel functions [54].
- **Decision trees** is a non-parametric learning algorithm used in classification and regression. It splits the data into subsets based on the value of input features [55].
- **Neural networks** consist of interconnected layers of nodes that process input data to learn complex patterns and representations [56].

### 3.8.2 Evaluation Metrics

Four evaluation metrics were used to evaluate the proposed model. The detailed description of these metrics are as follows.

1. Accuracy is the ratio of correctly predicted instances to the total cases. It is a straightforward metric but can be misleading for imbalanced datasets.

$$\text{Accuracy} = \frac{\text{Number of Correct Predictions}}{\text{Total Number of Predictions}} \quad (11)$$

2. Precision is the ratio of correctly predicted positive observations to the total predicted positives. It is crucial when the cost of false positives is high.

$$\text{Precision} = \frac{\text{True Positives}}{\text{True Positives} + \text{False Positives}} \quad (12)$$

3. Recall (or Sensitivity) is the ratio of correctly predicted positive observations to all observations in the actual class. It is essential when the cost of false negatives is high.

$$\text{Recall} = \frac{\text{True Positives}}{\text{True Positives} + \text{False Negatives}} \quad (13)$$

4. The F1 Score is the harmonic mean of precision and recall, balancing the two metrics.

$$\text{F1 Score} = 2 \times \frac{\text{Precision} \times \text{Recall}}{\text{Precision} + \text{Recall}} \quad (14)$$

## 4 Experimental Design

Feature selection is a crucial step in machine learning and data analysis, particularly for complex problems such as Advanced Persistent Threat (APT) detection. It reduces dimensionality, enhances model interpretability, and improves classification performance. In this study, we propose an experimental design for feature selection using Mutual Information (MI), Symmetric Uncertainty (SU), and Minimum Redundancy Maximum Relevance (MRMR).

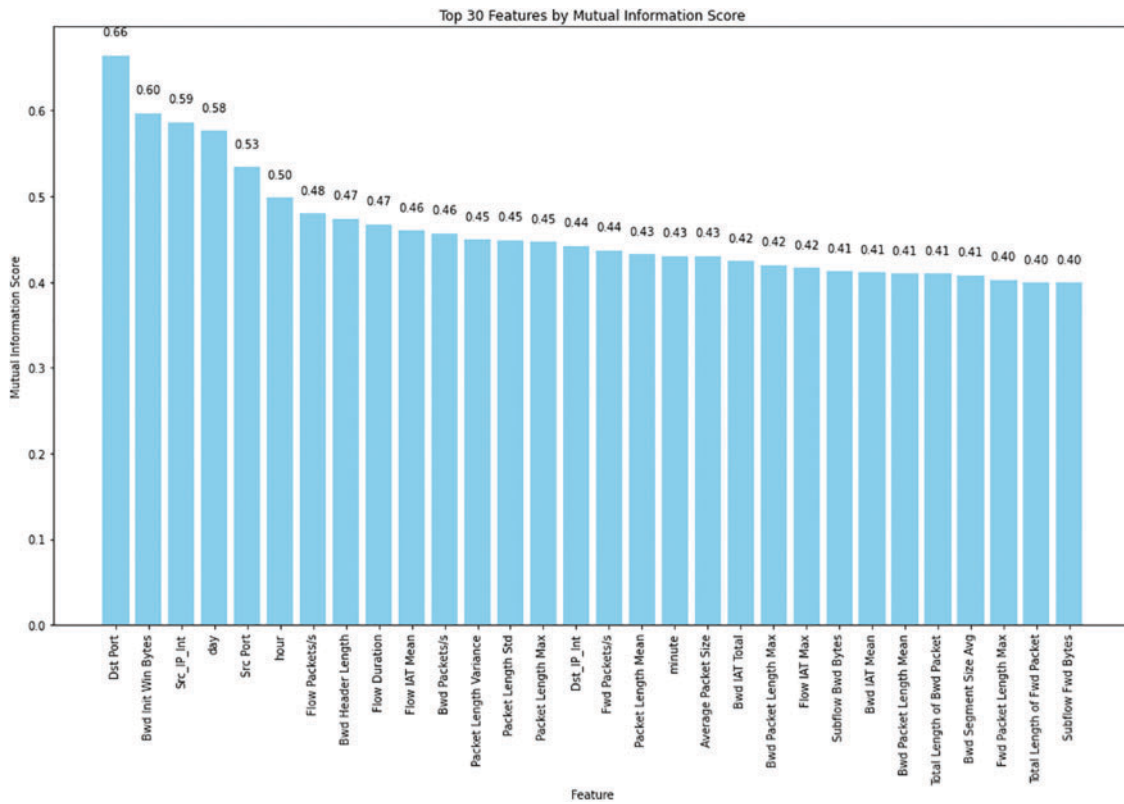
### 4.1 Data Preprocessing

Data preprocessing is crucial for machine learning tasks, as it ensures the dataset is clean and suitable for training. Data preprocessing involves handling missing values, encoding categorical values, scaling features, and addressing class imbalances. By examining the dataset closely, we observed that Flow ID contains the

same information as Src IP, dst IP, src port, and dst port. Flow ID is removed from the dataset. For categorical features, the dataset includes Src IP, Dst IP, Activity, and Stage. The Src IP and Dst IP addresses have IPv4 and IPv6 addresses. All the IP addresses are converted to numbers using Python's `ipaddress` module. The Activity and Stage columns were encoded using the LabelEncoder method from the `scikit-learn` library.

#### 4.1.1 Mutual Information Features Scoring

Mutual Information is a concept introduced by Claude E Shannon in 1948 [57]. Mutual information quantifies the amount of information one variable has towards the other variable. In our research, we used mutual information to quantify the amount of information a feature has about the target variable. MI also assesses the dependency between the feature and the target feature. It can capture both linear and non-linear relationships. Mutual information is obtained as follows. Fig. 2 shows the top MI scores.



**Figure 2:** MI scores for the top 30 features

#### 4.1.2 Adaptive Mutual Information Feature Selection

Traditional methods use fixed thresholds for feature selection. Fixed thresholds may not adapt well to varying distributions, such as in APT attacks. An adaptive thresholding technique needs to be used. In adaptive thresholding, the thresholds are adjusted based on statistical properties of the MI scores [58]. Algorithm 1 shows how the thresholds are adapted.

**Algorithm 1:** Adaptive mutual information feature selection**Require:** Dataset  $X$  with  $n$  features, Target  $Y$ **Ensure:** Selected feature subset  $S$ **1: Step 1: Compute Mutual Information**

2: Compute mutual information scores for all features:

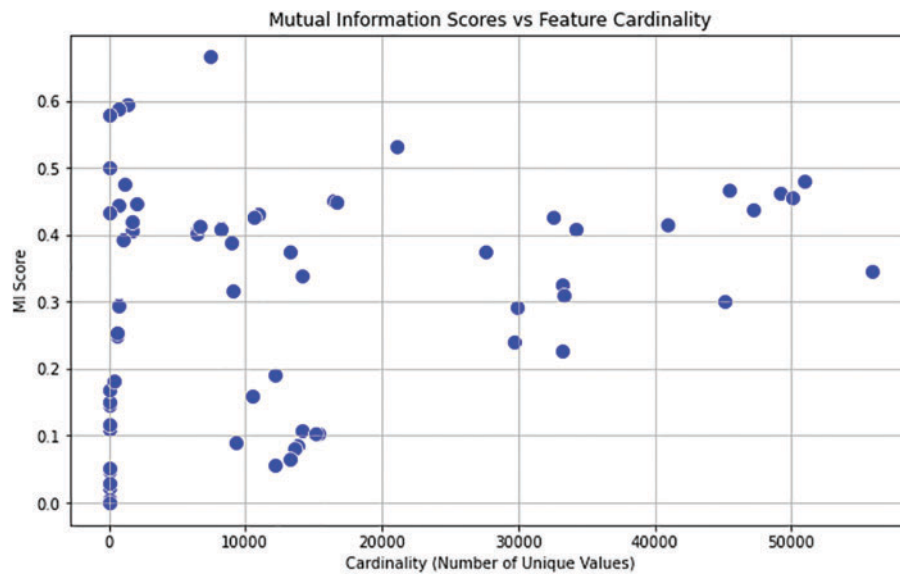
3:  $MI \leftarrow \text{mutual\_info\_classif}(X, Y)$ **4: Step 2: Compute Dynamic Adaptive Thresholds**5: Compute mean  $\mu$  and standard deviation  $\sigma$  of MI scores:6:  $\mu \leftarrow \text{mean}(MI)$ 7:  $\sigma \leftarrow \text{std}(MI)$ 

8: Define lower and upper thresholds:

9:  $T_{\text{low}} \leftarrow \mu - \sigma$ 10:  $T_{\text{high}} \leftarrow \mu + \sigma$ **11: Step 3: Select Features Within Thresholds**12: **for** each feature  $f_i$  in  $X$  **do**13:   **if**  $T_{\text{low}} < MI[f_i] < T_{\text{high}}$  **then**14:     Select  $f_i$ 15:   **end if**16: **end for**

17: Return Selected feature subset

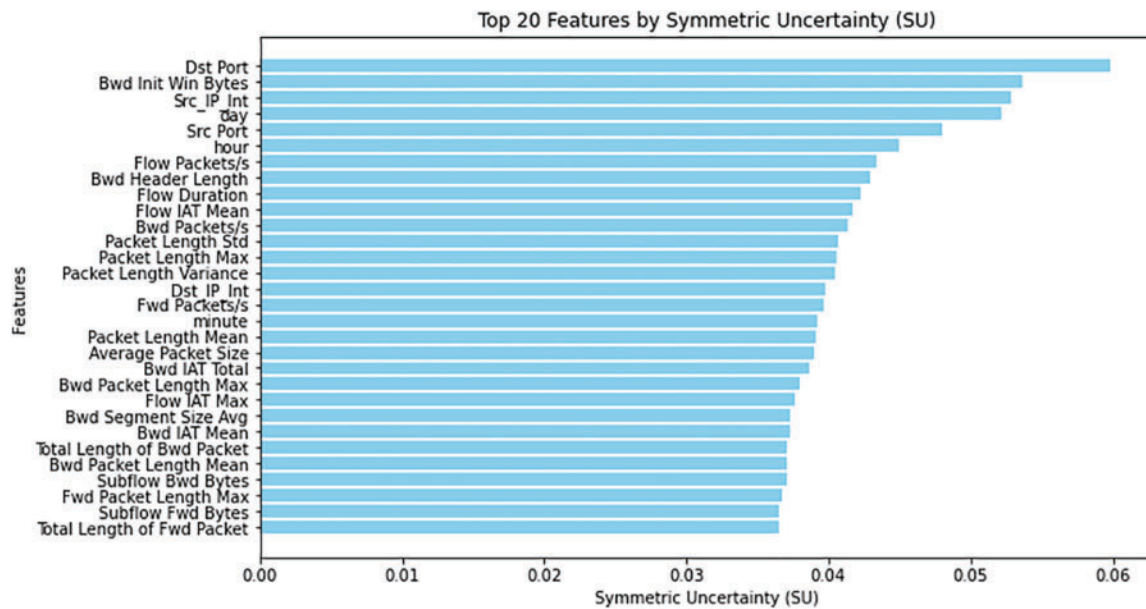
Mutual Information (MI) has several limitations that can impact its effectiveness in feature selection. One major drawback is that MI values are not normalized, meaning the scores can vary significantly depending on the scale of the variables. This variability makes it difficult to compare feature importance or establish a consistent threshold for selection. To address this issue, we incorporate Symmetric Uncertainty (SU), which normalises MI values and provides a more standardized measure of feature relevance. Additionally, MI exhibits a bias towards features with a larger number of unique values, often overestimating their importance. This bias, as illustrated in Fig. 3, can lead to the selection of features that may not genuinely contribute to predictive performance. By applying SU, we mitigate this bias by normalising feature values, ensuring a fairer comparison among features and improving the robustness of the selection process. Fig. 3, which shows the mutual information scores vs. cardinality of the scores, indicates that features with more unique values have high cardinality scores. From the graph, features with more than 10,000 unique values generally show higher MI scores above 0.3, with some reaching as high as 0.6. This indicates that there is bias in MI scores for features with more unique values. For feature selection for APT attacks this bias will lead to inaccuracy and increase false positives. Symmetric uncertainty has also been used in this study to address the bias and redundancy present in mutual information.



**Figure 3:** Mutual information correlation Scores

#### 4.2 Symmetric Uncertainty

Symmetric uncertainty is a normalized measure that quantifies the dependency between two variables. As we have seen earlier, MI scores are biased towards features with more values, so Symmetric uncertainty can address this problem. This is done by normalising the mutual information scores, which makes them a more balanced metric for feature selection. Normalized SU scores are between 0 and 1. Using SU helps identify the most relevant features for predictive modelling, improving model performance and interpretability. [Fig. 4](#) shows the top 20 features based on the symmetric uncertainty scores for the data. In this study, SU scores are also dynamic.



**Figure 4:** Symetric uncertainty scores

The main purpose of calculating the Symmetric uncertainty is to reduce bias in handling features with more values. Symmetric uncertainty is a method that quantifies the relevance of a feature to the target variable. Symmetric uncertainty is used to cater to the issues in mutual information. Symmetric uncertainty is obtained using Eq. (6). Fig. 5 compares the MI and SU scores for the various features. It shows that MI scores exhibit significant variability across features, with some reaching values close to 1.0 while others remain low. This indicates that MI captures strong associations between specific features and the target, but it also introduces bias, as MI tends to favour features with high direct dependencies. Importantly, MI does not account for feature redundancy, meaning highly correlated features can receive high MI scores, even if they do not contribute unique information.

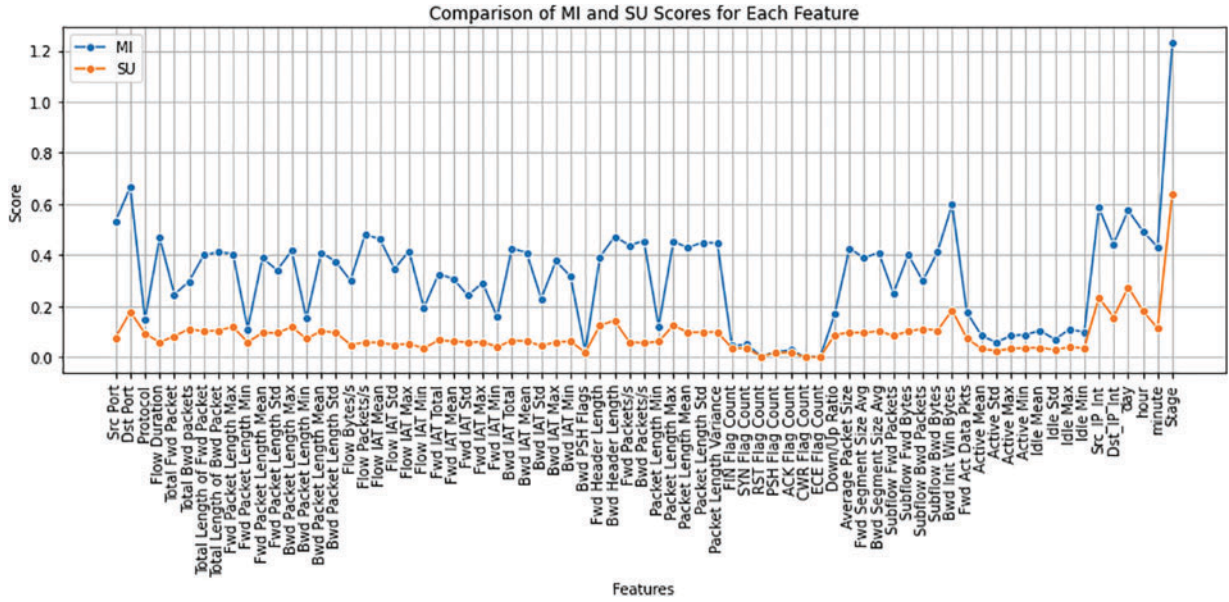


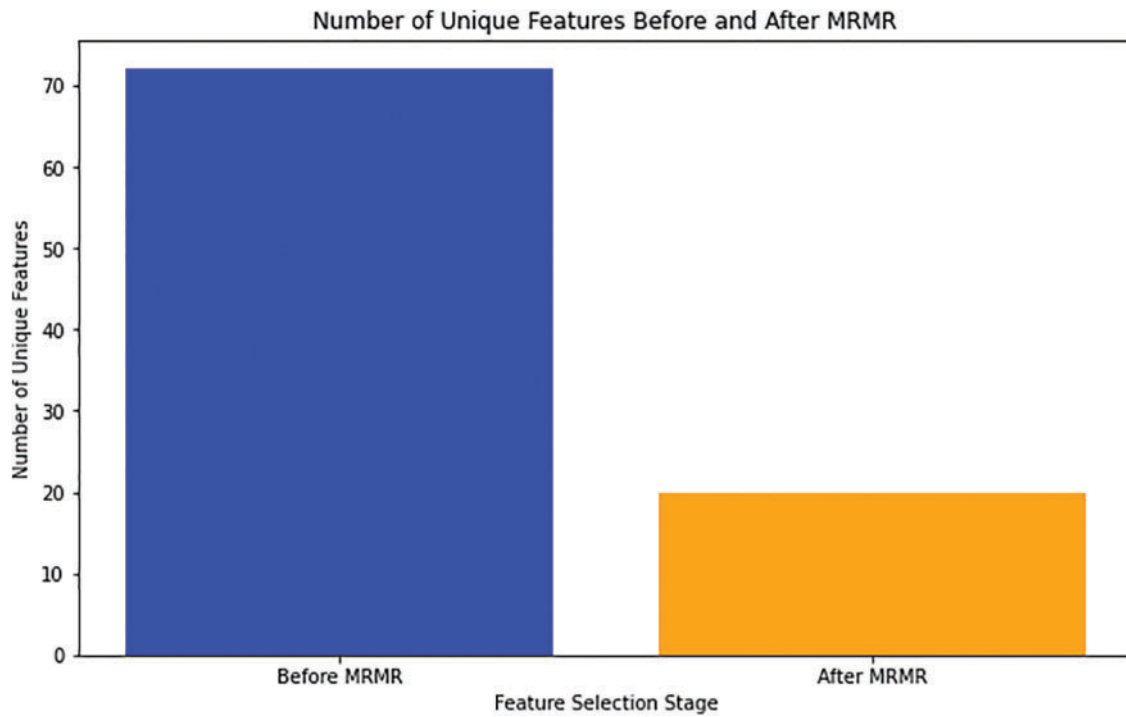
Figure 5: Comparison of MI and Su scores

In contrast, SU scores are more consistent and generally lower, staying within a range of 0.0 to 0.4. This reflects SU's role in reducing bias by normalising the MI scores, considering both the entropy of the feature and the target. The smoother distribution of SU scores across features suggests that SU effectively addresses redundancy, penalizing highly correlated features. Features with high MI but much lower SU scores highlight instances where redundancy is being corrected, as SU down-weights these features to reduce the influence of redundant information.

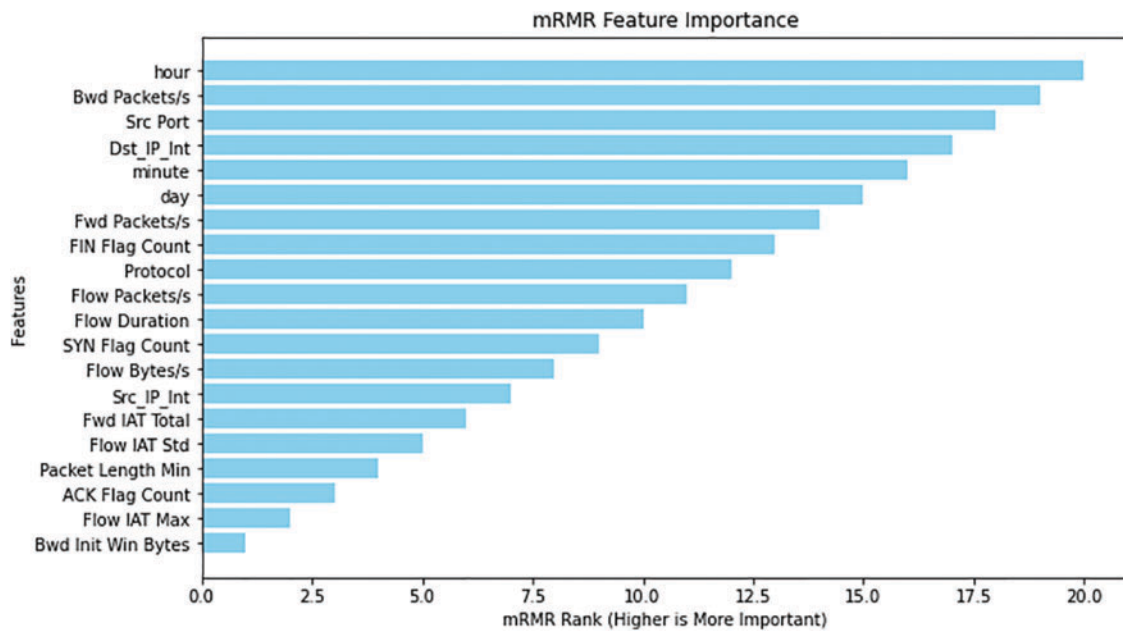
#### 4.3 Minimum Redundancy Maximum Relevance

Minimum Redundancy Maximum Relevance (MRMR) is used to balance between relevance and redundancy. This algorithm ensures that the selected features are highly relevant to the target variable and that redundancy is minimized. This algorithm ensures that the selected features are highly relevant to the target variable and minimises redundancy. It does this by balancing the mutual information of a feature with the target, penalizing highly correlated features. Thus, MRMR is used to handle redundancy and bias. Fig. 6 shows a comparison of the unique features selected by the combination of MI and SU before and after applying the MRMR algorithm. It illustrates how MRMR helps refine the initial feature set by eliminating redundancy while maintaining relevance. Fig. 7 shows the top 20 features selected by the algorithm.





**Figure 6:** Unique value comparison between MI+SU and MRMR

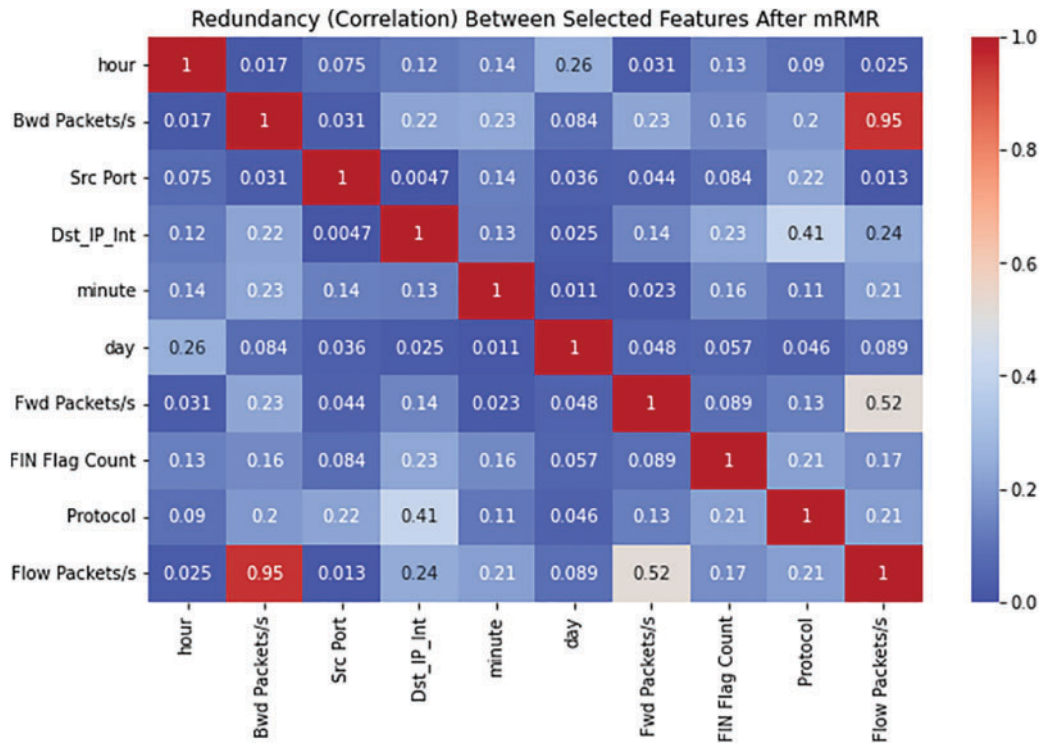


**Figure 7:** MRMR scores

The heatmap in Fig. 8 shows the features correlation after using the MRMR algorithm. From the Fig. 8, the colour bars on the right show the range of correlation values. Red cells represent high correlations closer to 1, indicating redundancy. Blue cells represent low correlations, indicating less redundancy. The diagonal

elements (all 1s) are the self-correlations of each feature, which are expected to be one since each feature is perfectly correlated with itself. The main observations from the graph are as follows:

- Bwd Packets/s and Flow Packets/s have a high correlation (0.95). This suggests that both features provide similar information, which could introduce redundancy.
- FIN Flag Count and Fwd Packets/s have a moderate correlation of 0.52, indicating some overlap in the information they provide but not as much redundancy as the previous pair.
- Other feature pairs, like an hour and Src Port, Dst IP\_Int, and Protocol, show shallow correlation values, indicating they provide independent and complementary information to the model.



**Figure 8:** Correlation matrix

#### 4.4 Evaluation Results

The evaluation of the results was conducted using the key metrics in machine learning. The performance of the classifiers was evaluated using cross-validation to avoid overfitting and ensure the results represent the model's ability to generalize unseen data. After feature selection, we have evaluated the model, and the results are summarised in [Table 7](#).

**Table 7:** Results using the classifiers

Classifier	Accuracy	Precision	Recall	F1 Score
Random forest	0.9997	0.9997	0.9997	0.9997
SVM	0.9692	0.9708	0.9692	0.9686
Gradient boost	0.8432	0.9651	0.8432	0.8469

(Continued)

**Table 7 (continued)**

<b>Classifier</b>	<b>Accuracy</b>	<b>Precision</b>	<b>Recall</b>	<b>F1 Score</b>
Naive bayes	0.9658	0.9741	0.9658	0.9685
XGBoost	0.9995	0.9994	0.9995	0.9994

From Table 7, the highest performance is for the Random Forest model, with an accuracy, precision and recall scores of 0.9997. The results show that the Random Forest classifier is highly effective in detecting APT attacks. Its strong performance may be attributed to its ensemble nature, which helps reduce overfitting and enhances generalisation. This is particularly beneficial for APT detection, where patterns can be subtle and dispersed across multiple features, requiring robust generalisation. The SVM model also performed well, with scores indicating its effectiveness in distinguishing between classes. SVMs are particularly suited for high-dimensional spaces and can effectively separate non-linear boundaries using kernel functions—capabilities that are advantageous when classifying nuanced behaviours typical of APTs. The Gradient Boosting algorithm showed lower overall accuracy. While it achieved a high precision score of 0.9651, indicating it is effective at identifying true positives, it struggled with recall (0.8432), leading to an F1 score of 0.8469, which reflects the imbalance between precision and recall. That is it missed a number of APT instances. The F1 score of 0.8469 reflects this balance between precision and recall. This could be due to the model's sensitivity to noise or overfitting during the boosting process, especially when APT behaviours are rare or imbalanced in the dataset. The resulting F1 score of 0.8469 reflects this imbalance between precision and recall. Naive Bayes achieved a comparable performance, with an F1 score of 0.9685. Despite its simplicity and strong assumptions about feature independence, it performs surprisingly well on some cybersecurity datasets where the probabilistic relationships between features are relatively stable. XGBoost also demonstrated strong performance, outperforming all other classifiers except Random Forest. XGBoost's ability to handle sparse data, regularization, and efficient handling of imbalanced datasets makes it a strong contender in APT detection scenarios. However, Random Forest ultimately delivered the best overall performance, likely due to its robustness to noise and capability to capture complex interactions between features without overfitting.

## 5 Conclusion

In this study, we have developed a novel feature selection method that combines mutual information, symmetric uncertainty and Minimum Redundancy Maximum Relevance. Through a series of experiments and analysis we have demonstrated that each of these methods contribute to the feature selection process. However, when used individually, each method exhibits limitations. To address these limitations, we have integrated mutual information, symmetric uncertainty, and MRMR to form a hybrid approach for feature selection. By normalising the values obtained by mutual information and then using MRMR, we were able to mitigate some of the biases and inefficiencies inherent in the individual methods. To detect APT, we employed an adaptive feature selection process for the sliding window. This adaptive process continuously updates the feature selection process. This adaptive process has demonstrated accuracy and robustness in detecting APT attack features. Results showed that the hybrid approach consistently outperformed the standalone methods in terms of classification accuracy, feature reduction efficiency, and computation time. The Random Forest classifier, coupled with the selected features, achieved high performance, as evidenced by ROC curves and confusion matrices. Additionally, the sliding window strategy proved effective in adapting to short-term fluctuations in data, thereby improving the system's ability to detect emerging threats. The proposed hybrid feature selection method shows significant promise in enhancing APT detection.

By balancing relevance, redundancy, and adaptability, this approach provides a more comprehensive and effective solution for identifying the most relevant features in complex cybersecurity datasets. Future work could focus on further refining the adaptive feature selection mechanism and exploring its applicability to other domains of threat detection.

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**Availability of Data and Materials:** The data that support the findings of this study are openly available in [Kaggle] at [<https://www.kaggle.com/datasets/sowmyamyneni/dapt2020>] (accessed on 24 June 2025).

**Ethics Approval:** Not applicable.

**Conflicts of Interest:** The authors declare no conflicts of interest to report regarding the present study.

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